AQHA
AMERICAN QUARTER HORSE ASSOCIATION



## **RANCH TRAIL**

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CLASS:

DATE: July 17, 2022 - Round 2

#### 1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

#### 3 Point Penalties:

- Wrong lead or out of lead
- · Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

#### 5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

#### 10 Point Penalty;

 Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

# Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

#### Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- rail of norse/noe
- Improper western attire
- Leaving arena before pattern is complete

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w/o	,		OBSTACLE SCORES  Each horse/hider team is scored between 0-100 points and automatically begins the run with a score of 70 points  -1 1/2 Enternely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									<sub>≒</sub> ≿	     ≥ _	ш	OFF PATTERN	
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- Three to four steps on mount/dismount on ground tie

- Incorrect number of strides, if specified

1 Point Penalties:

obstacle

balance)

- Split log in lope over

- Wrong lead or out of lead

3 Point Penalties:

- Break of gait at lope

- Draped reins

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