



VRH RANCH REINING

Date:	2024 FQHA Gulf Coast
Show:	AQHA 484000 VRH Youth Ranch Reining
Class:	1/5/2024
Judge:	McDuffee; Donald A

1/2 point
 - starting a circle or exiting a roll-back at a trot for up to 2 strides
 - delayed change of lead by 1 stride where the lead change is required by the pattern description
 - failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
 - over-spin or under-spin up to 1/8 turn

1 point
 - over-bridled (per maneuver)
 - out of frame (per maneuver)
 - out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
 - over or under spinning 1/8 to 1/4 turn
 - slipping rein

2 points
 - jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
 - break of gait
 - freeze up in spins or rollbacks
 - failure to stop or walk before executing a lope departure on trot-in patterns
 - on run-in patterns, failure to be in a lope prior to the first marker
 - if a horse does not completely pass the specified marker before initiating a stop position

5 points
 - spurring in front of cinch
 - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
 - use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
 - breaking pattern
 - inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
 - trotting in excess of 1/2 circle or 1/2 length of the arena
 - repeated blatant disobedience
 - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
 - lameness
 - disrespect or misconduct
 - illegal equipment
 - willful abuse
 - leaving working area before pattern is complete
 - improper western attire
 - fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
			Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right, Lead Chng	2 Circles Left, Lead Chng	Stop & Back					
1	160	PENALTY											0	68	
		MANEUVER SCORE	-1/2	0	-1/2	-1/2	0	-1/2	0	0	0	0			
2	769	PENALTY											0	75	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1	+1				
3	537	PENALTY	3										3	67	
		MANEUVER SCORE	-1/2	+1/2	-1/2	0	0	0	+1/2	0	0				
4	372	PENALTY								1			1	64	
		MANEUVER SCORE	-1	-1/2	0	-1	-1	-1/2	-1/2	-1/2	0				
5	803	PENALTY											0	70	
		MANEUVER SCORE	0	0	0	-1/2	0	0	-1/2	0	+1				
6	804	PENALTY											0	67 1/2	
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	0	-1/2	0	0	0				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____



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Class:	1/5/2024
Judge:	Hale, Cindy

1/2 point

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- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
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- on run-in patterns, failure to be in a lope prior to the first marker
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Off Pattern (OP) - to be placed below horses performing all maneuvers

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- repeated blatant disobedience
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Disqualified - 0 Score

- lameness
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- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
TIE-BREAKER		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right, Lead Chng	2 Circles Left, Lead Chng	Stop & Back						
MANEUVER DESCRIPTION															
1	160	PENALTY											0	69 1/2	
		MANEUVER SCORE	0	0	-1/2	0	0	0	0	0	0	0			
2	769	PENALTY											0	74	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0			
3	537	PENALTY											0	68 1/2	
		MANEUVER SCORE	0	0	-1/2	0	-1/2	0	0	-1/2	0	0			
4	372	PENALTY			2						1		3	62 1/2	
		MANEUVER SCORE	-1/2	-1/2	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0			
5	803	PENALTY											0	69 1/2	
		MANEUVER SCORE	-1/2	0	-1/2	0	0	0	0	+1/2	0	0			
6	804	PENALTY											0	67 1/2	
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	0	0	0	0	-1/2	0			
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature:



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Show:	AQHA 484000 VRH Youth Ranch Reining
Class:	1/5/2024
Judge:	Graham; Karen K

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MANEUVER DESCRIPTION															
1	160	PENALTY											0	70½	
		MANEUVER SCORE	0	0	-½	0	0	+½	+½	0	0				
2	769	PENALTY											0	74	
		MANEUVER SCORE	+½	+½	+½	+½	+½	+½	+½	+½	0				
3	537	PENALTY											0	68½	
		MANEUVER SCORE	0	0	-½	0	-½	0	0	-½	0				
4	372	PENALTY			2								3	62½	
		MANEUVER SCORE	-½	-1	-1	0	-½	0	-1	-½	0				
5	803	PENALTY											0	70½	
		MANEUVER SCORE	0	0	0	0	0	0	+½	0	0				
6	804	PENALTY											0	68½	
		MANEUVER SCORE	-½	0	-½	-½	0	0	0	0	0				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: