

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1ST LINE	2ND LINE	3RD LINE	4TH LINE & O	LOG	S & B			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	578	PENALTY				DQ									0	DQ
		MANUV.	+1/2	+1/2	0											
2	564	PENALTY													0	74
		MANUV.	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	+1/2			
3	554	PENALTY				3		1							4	70
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	-1	+1/2	+1	+1/2	+1/2	+1/2			
4	661	PENALTY													0	75
		MANUV.	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0			
5	464	PENALTY				1,3									4	68 1/2
		MANUV.	+1/2	+1/2	0	-1	+1/2	+1/2	0	+1/2	0	+1/2	+1/2			
6	722	PENALTY			1		1		1	1	1				5	62 1/2
		MANUV.	0	+1	-1	+1/2	0	-1/2	-1	-1/2	-1/2	-1/2	0			
7	553	PENALTY								1					1	72
		MANUV.	0	+1/2	+1/2	+1	+1/2	0	+1/2	-1	+1/2	0	+1/2			
8	463	PENALTY					1								1	71
		MANUV.	+1/2	+1/2	0	+1/2	-1/2	+1/2	0	0	0	+1/2	0			

Cross: Terry L

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

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Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
9	725	PENALTY	1											1	69
		MANUV.	-1	0	+1/2	-1/2	-1/2	0	+1/2	0	+1/2	+1/2	0		
10	665	PENALTY							1	1	1			3	72 1/2
		MANUV.	0	+1/2	+1	+1	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2		
11	854	PENALTY	1											1	75 1/2
		MANUV.	-1/2	+1	+1/2	+1	+1	+1/2	+1	+1/2	+1	+1/2	0		
12	911	PENALTY						1						1	73
		MANUV.	0	0	+1/2	+1	+1/2	0	+1/2	+1	+1	0	-1/2		
13	695	PENALTY										1		1	72
		MANUV.	0	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	0	0		
14	640	PENALTY			1									1	73 1/2
		MANUV.	+1/2	+1/2	-1	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2	0		
15	864	PENALTY												0	73
		MANUV.	+1/2	+1/2	+1/2	0	0	0	0	+1/2	0	+1/2	+1/2		
		PENALTY													
		MANUV.													

Cross: Terry L
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1	578	PENALTY				DQ									0	DQ
		MANUV.	+1/2	0	0											
2	564	PENALTY													0	73 1/2
		MANUV.	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	0			
3	554	PENALTY				3									3	69 1/2
		MANUV.	+1/2	+1/2	+1/2	0	0	0	0	0	0	+1/2	+1/2			
4	661	PENALTY													0	71 1/2
		MANUV.	0	0	+1/2	0	0	0	0	0	+1/2	+1/2	0			
5	464	PENALTY				3									3	68 1/2
		MANUV.	+1/2	+1/2	+1/2	-1	0	0	0	0	0	+1/2	+1/2			
6	722	PENALTY								1	1				2	66
		MANUV.	+1/2	+1/2	0	0	-1/2	-1	-1/2	-1/2	-1/2	0	0			
7	553	PENALTY								1					1	73
		MANUV.	+1/2	+1/2	+1	+1/2	+1/2	0	+1/2	-1	+1/2	+1/2	+1/2			
8	463	PENALTY					1								1	69 1/2
		MANUV.	+1/2	0	0	+1/2	-1	0	0	0	0	0	+1/2			

Walker; Shannon M

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Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
9	725	PENALTY		1				1							2	66
		MANUV.	0	-1	0	-1/2	-1/2	-1/2	0	0	0	+1/2	0			
10	665	PENALTY							1	3	1				5	70
		MANUV.	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2			
11	854	PENALTY	1									1/2			1 1/2	73
		MANUV.	-1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1	0	0			
12	911	PENALTY						1							1	69 1/2
		MANUV.	0	0	+1/2	+1/2	0	0	0	0	0	0	-1/2			
13	695	PENALTY										1/2			0 1/2	71 1/2
		MANUV.	+1/2	+1/2	+1/2	0	+1/2	0	0	0	0	0	0			
14	640	PENALTY													0	74
		MANUV.	0	0	-1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			
15	864	PENALTY													0	73
		MANUV.	+1/2	+1/2	+1/2	+1	0	0	0	0	-1/2	+1/2	+1/2			
		PENALTY														
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2	564	PENALTY													0	73 1/2
		MANUV.	+1/2	+1/2	+1/2	+1/2	0	0	0	+1/2	0	+1/2	+1/2			
3	554	PENALTY			3			1							4	67 1/2
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		MANUV.	+1/2	+1/2	0	-1	0	0	-1/2	+1/2	-1/2	+1/2	0			
6	722	PENALTY							1	1					2	65 1/2
		MANUV.	0	+1/2	0	+1/2	-1/2	-1/2	-1	-1	0	-1/2	0			
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		MANUV.	0	0	+1	+1	+1	0	+1/2	-1	+1/2	0	+1/2			
8	463	PENALTY					1								1	71
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McGauley; Chele
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10	665	PENALTY							1	3	1					
		MANUV.	0	+1/2	+1/2	0	+1/2	+1	+1/2	0	+1/2	+1/2	0		5	69
11	854	PENALTY	1													
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12	911	PENALTY						1								
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		PENALTY														
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