



PATTERN CLASS SCORE SHEET

Show: 2024 IQHA Shamrock Shuffle
 Date: 3/10/202
 Judge: Russell; Mark
 Signature: _____

Circle Division

Circle Class

Youth Walk/Trot Youth Level 1 Youth 13 < Youth 14-18
 Ama Walk/Trot Amateur Level 1 Amateur Select Amateur

Showmanship Horsemanship
 Equitation

WO	Entry #	Maneuver Description	Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comments	
			1	2	3	4	5	6	7	8	9	10					
			Rt Diag	Walk	Lt Diag	Walk	S & B	360 Rt/Fo	Sitting								
1	740	Penalty															
		Maneuver	+1	-1	+1	+1	0	+1	+1					+3	0	77	
		Penalty															
		Maneuver															
		Penalty															
		Maneuver															
		Penalty															
		Maneuver															
		Penalty															
		Maneuver															
		Penalty															
		Maneuver															
		Penalty															
		Maneuver															



PATTERN CLASS SCORE SHEET

Show: 2024 IQHA Shamrock Shuffle
 Date: 3/10/202
 Judge: Meneely; Robert
 Signature: *Rob Meneely*

Circle Division

Circle Class

Youth Walk/Trot Youth Level 1 Youth 13 < Youth 14-18
 Ama Walk/Trot Amateur Level 1 Amateur Select Amateur

Showmanship Horsemanship
 Equitation

WO	Entry #	Maneuver Description	Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comments	
			1	2	3	4	5	6	7	8	9	10					
			Rt Diag	Walk	Lt Diag	Walk	S & B	360 Rt/Fo	Sitting								
1	740	Penalty															
		Maneuver	-1	-2	+1	+1	0	+1/2	+1					+2	0	72 1/2	
		Penalty															
		Maneuver															
		Penalty															
		Maneuver															
		Penalty															
		Maneuver															
		Penalty															
		Maneuver															
		Penalty															
		Maneuver															
		Penalty															
		Maneuver															