

AQHA RANCH RIDING

Date:	2024 IQHA Shamrock Shuffle
Show:	AQHA 243000 Amt Ranch Riding
Class:	3/8/2024 5:
Judge:	Russell; Mark

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

- repeated blatant disobedience

- eliminates or adds maneuver

- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- incomplete maneuver

- illegal equipment including hoof black, braided or banded manes, or tail extensions

Off Pattern (OP) - to be placed below horses performing all maneuvers

- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

For more information on how classes are judged visit www.aqhuniversity.com

WO	MANEUVER SCORES Fach horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern				
MANEUVER DESCRIPTION MANEUVER		W 1	W Log 2	T 3	RL L	Ext T	T 6	LL 7	CL 8	Ex L (RL) 9	Collect 10	t T	12	S &	B 360 x	2 15	Natui Horse /	Pena	တ	₩	
		PENALTY		_	Ť			Ť		,									0	72	
1	777	MANEUVER SCORE	0	+1/2	0	0	+1/2	+1/2	0	0	0	0	+1/2	0	0	0		0			
2	254	PENALTY							3										3	67½	
	234	MANEUVER SCORE	0	+1/2	+1/2	0	0	0	-1/2	0	0	0	0	0	0	0		0	J	01 /2	
\vdash												1		1							
3	410	PENALTY MANEUVER																	0	72½	
_		SCORE	+1/2	-1/2	0	0	0	+1/2	+1/2	+½	0	0	+1/2	+½	0	0		0			
		PENALTY																	0	65½	
4	649	MANEUVER SCORE	0	0	0	0	-1/2	0	0	-1/2	0	-1/2	-1	-1	0	-1		0			
5	651	PENALTY																	0	78	
_		MANEUVER SCORE	+½	0	+½	+½	+1	+1/2	+1/2	+1/2	+½	+1/2	+1	+1/2	+½	+½		+1/2	L		
_	T	PENALTY		T						Ī		Ι	Ī	Г							
6	715	MANEUVER	.1/	.1/	.1/	.1/		.1/		.1/	.1/	.1/			.1/	.1/			0	76	
		SCORE	+½	+½	+½	+1/2	+1	+1/2	0	+1/2	+1/2	+1/2	0	0	+1/2	+1/2		0			
_	700	PENALTY			3															001/	
7	729	MANEUVER SCORE	+1/2	+1/2	-1	0	+1/2	0	0	+1/2	0	0	0	0	0	+1/2		0	3	68½	
		PENALTY																			
		MANEUVER SCORE																			



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		W	W Log	_	RL L	Ext T	Т	LL	CL	Ex L (RL)	Collec	t T	W	S &	B 360 x		Natural Ranch orse Appearand	enalt	Score	Off Pattern	
	MANEUVEI	PENALTY	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	<u>¥</u>	Δ.		
1	777	MANEUVER SCORE	0	0	-1/2	-1	+1/2	0	0	0	0	+1/2	0	+1/2	0	+1/2		+1/2	0	71	
		SCORE			/2		. 72					. 72		. /2		. 72		. 72			
2	254	PENALTY							1										1	74	
	254	MANEUVER SCORE	+1	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	-1/2	+1/2	0	+½	+1/2	0	+1/2		+1/2	1	74	
PENALTY																					
3	410	MANEUVER SCORE	0	-1/2	0	0	0	0	0	+1/2	0	0	+1/2	+1/2	0	0		0	0	71	
		NE PROVINCE							_							_					
4	 649	PENALTY																	0	63½	
_		MANEUVER SCORE	0	0	-1/2	0	-1/2	-1/2	0	-1	-1/2	-1/2	-1/2	-1½	0	-1/2		-1/2		33,2	
		PENALTY																			
5	651	MANEUVER SCORE	+1/2	0	0	0	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+½	+1/2		+1/2	0	75	
				· · ·	·																
6	715	PENALTY				_			_	_				_					0	77	
		MANEUVER SCORE	+½	+1/2	0	0	+1	+½	+1/2	+½	+1	+1/2	-1/2	+1/2	+½	+1		+1/2			
7	700	PENALTY			3															601/	
7	729	MANEUVER SCORE	+1/2	+1/2	-1½	0	+1/2	+1/2	0	0	0	0	-1/2	0	+½	+1/2		+1/2	3	68½	
		PENALTY MANEUVER																			
		SCORE																			

