



VRH RANCH REINING

Date:	2024 FQHA Gulf Coast
Show:	AQHA 184000 VRH Ranch Reining
Class:	1/5/2024
Judge:	Graham; Karen K

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right, Lead Chng	2 Circles Left, Lead Chng	Stop & Back					
1	834	PENALTY									0	72		
		MANEUVER SCORE	-1/2	+1	0	+1	0	0	0	+1/2				
2	537	PENALTY						op			0	69		
		MANEUVER SCORE	0	0	0	0	0	-1	0	0				
3	687	PENALTY									0	70 1/2		
		MANEUVER SCORE	0	0	0	+1/2	-1	0	+1/2	+1/2				
4	763	PENALTY									0	72 1/2		
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	0	+1/2	0	+1/2				
5	989	PENALTY						2,1			3	65 1/2		
		MANEUVER SCORE	+1/2	0	-1/2	0	0	-1	0	-1/2				
6	618	PENALTY									0	73		
		MANEUVER SCORE	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2				
7	634	PENALTY									0	70		
		MANEUVER SCORE	0	+1/2	-1/2	+1/2	0	0	-1/2	0				
		PENALTY												
		MANEUVER SCORE												

Judge's Signature:



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		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 1/2 Excellent												
TIE-BREAKER		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right, Lead Chng	2 Circles Left, Lead Chng	Stop & Back					
MANEUVER DESCRIPTION														
1	834	PENALTY										0	73	
		MANEUVER SCORE	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2			
2	537	PENALTY					op					0	69 1/2	
		MANEUVER SCORE	0	0	0	+1/2	0	-1	0	0	0			
3	687	PENALTY										0	69	
		MANEUVER SCORE	0	-1/2	0	+1/2	-1	0	0	0	0			
4	763	PENALTY										0	73 1/2	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0			
5	989	PENALTY					2,1					3	65 1/2	
		MANEUVER SCORE	+1/2	0	-1/2	+1/2	0	-1	0	-1	0			
6	618	PENALTY										0	73 1/2	
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2			
7	634	PENALTY										0	68	
		MANEUVER SCORE	-1/2	-1/2	-1/2	+1/2	-1/2	0	0	-1/2	0			
		PENALTY												
		MANEUVER SCORE												

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