

WESTERN RIDING - Blank

DATE: 1/4/2024

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B		
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description	1	2	3	4	5	6	7	8	9	10	11	12			
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12			
1	553	PENALTY												0	78
		MANUV.	+1/2	+1	+1/2	+1	+1	+1	+1	0	+1	+1/2	+1/2		
2	554	PENALTY												0	77 1/2
		MANUV.	+1/2	+1	+1/2	+1/2	+1	+1	+1	+1	+1/2	0	+1/2		
3	175	PENALTY												0	73 1/2
		MANUV.	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	0		
4	464	PENALTY												0	74 1/2
		MANUV.	-1/2	0	+1/2	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2	0		
5	170	PENALTY												0	76
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2		
6	564	PENALTY												0	74 1/2
		MANUV.	0	+1/2	+1/2	+1/2	+1	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2		
7	478	PENALTY	5											5	58
		MANUV.	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1	-1	0		
8	972	PENALTY												0	79
		MANUV.	+1/2	+1	+1	+1	+1	+1	+1	+1/2	+1	+1/2	+1/2		

Chayer; Dolly R
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

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Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
9	849	PENALTY	1												1	72½
		MANUV.	-1	0	+½	+½	0	+½	+1	+1	+½	+½	0			
10	665	PENALTY													0	77
		MANUV.	+½	+½	+½	+1	+1	+1	+1	+1	+½	-½	+½			
11	960	PENALTY													0	76½
		MANUV.	+½	+½	+½	+½	+1	+½	+½	+1	+1	+½	0			
12	450	PENALTY													0	78
		MANUV.	+½	+½	+½	+1	+½	+1	+½	+1	+1	+1	+½			
13	767	PENALTY	DQ												0	DQ
		MANUV.														
14	710	PENALTY			1										1	72
		MANUV.	+½	+½	-1	0	+½	+1	+½	+1	0	0	0			
15	854	PENALTY													0	79½
		MANUV.	+½	+½	+1	+1	+1	+1	+1	+1	+1	+1	+½			
16	620	PENALTY							3						3	69
		MANUV.	+½	+½	+½	+½	+½	+½	+½	-1	0	0	0	0		

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			W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B			
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
17	685	PENALTY													0	80
		MANUV.	+1	+1/2	+1	+1	+1	+1	+1	+1	+1	+1	+1/2			
18	439	PENALTY							1						1	74
		MANUV.	+1/2	+1/2	0	+1	0	+1	-1/2	+1	+1/2	+1/2	+1/2			
19	538	PENALTY							DQ						0	DQ
		MANUV.	0	0	0	0	0	0								
20	946	PENALTY					DQ								0	DQ
		MANUV.	+1/2	+1/2	0											
21	708	PENALTY													0	73
		MANUV.	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	0			
22	703	PENALTY													0	70
		MANUV.	0	0	0	0	0	+1/2	0	-1/2	0	0	0			
23	888	PENALTY						DQ							0	DQ
		MANUV.	+1/2	+1/2	+1/2											
24	466	PENALTY						DQ							0	DQ
		MANUV.	+1/2	+1/2	0											

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Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
25	734	PENALTY					DQ								0	DQ
		MANUV.	+1/2	+1/2	-1/2	+1/2										
26	587	PENALTY								DQ					0	DQ
		MANUV.	+1/2	+1/2	+1	+1	+1	+1	+1							
27	742	PENALTY	DQ												0	DQ
		MANUV.														
28	795	PENALTY													0	70
		MANUV.	0	-1/2	0	0	0	+1/2	+1/2	-1/2	0	0	0			
29	660	PENALTY						1	DQ						0	DQ
		MANUV.	+1/2	+1/2	0	+1/2	+1/2	-1								
30	565	PENALTY					5	5	1	DQ					0	DQ
		MANUV.	0	0	0	0	-1	-1	-1							
31	652	PENALTY				DQ									0	DQ
		MANUV.	0	0	+1/2											
32	907	PENALTY													0	76 1/2
		MANUV.	+1/2	+1/2	+1/2	+1	+1	+1/2	+1	+1/2	+1/2	0	+1/2			

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Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
33	451	PENALTY													0	74
		MANUV.	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0			
34	534	PENALTY					DQ								0	DQ
		MANUV.	+1/2	0	+1	+1										
35	453	PENALTY							DQ						0	DQ
		MANUV.	+1/2	+1/2	+1	+1/2	+1/2	+1/2								
36	758	PENALTY													0	76 1/2
		MANUV.	+1/2	+1/2	+1/2	+1	+1	+1	+1/2	+1/2	0	+1/2	+1/2			
37	456	PENALTY					1			1					2	70
		MANUV.	+1/2	+1/2	+1/2	+1/2	-1/2	0	+1/2	-1/2	0	+1/2	0			
38	686	PENALTY													0	77
		MANUV.	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1/2	+1/2			
39	535	PENALTY							1	DQ					0	DQ
		MANUV.	+1/2	+1/2	-1/2	0	+1/2	+1/2	-1/2							
40	682	PENALTY													0	79
		MANUV.	+1/2	+1/2	+1/2	+1	+1	+1	+1	+1	+1	+1	+1/2			

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41	604	PENALTY				DQ									0	DQ
		MANUV.	0	+1/2	0											
42	520	PENALTY				DQ									0	DQ
		MANUV.	0	+1/2	+1/2											
43	864	PENALTY						1	DQ						0	DQ
		MANUV.	0	+1/2	0	-1/2	-1/2	-1/2								
44	730	PENALTY													0	75 1/2
		MANUV.	0	+1/2	+1	+1	+1	+1	+1/2	+1/2	+1/2	-1/2	0			
45	448	PENALTY							DQ						0	DQ
		MANUV.	0	+1	0	0	+1/2									
46	788	PENALTY							3,1	DQ					0	DQ
		MANUV.	0	+1	0	0	-1/2	+1/2	-1							
		PENALTY														
		MANUV.														
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		MANUV.	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	0			
4	464	PENALTY													0	73 1/2
		MANUV.	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	0			
5	170	PENALTY													0	76 1/2
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1	+1/2	+1/2	+1/2			
6	564	PENALTY													0	75
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7	478	PENALTY	5					1	1						7	55
		MANUV.	-1	0	-1	-1	-1/2	-1	-1	-1	-1/2	-1	0			
8	972	PENALTY													0	76 1/2
		MANUV.	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1/2	+1/2	0			

Kearns; Brad W

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES											PENALTY TOTAL	SCORE	
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B			
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
9	849	PENALTY	1												1	74
		MANUV.	-1/2	0	+1/2	+1/2	+1	+1/2	+1	+1	+1/2	+1/2	0			
10	665	PENALTY													0	73 1/2
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	-1/2	-1	0			
11	960	PENALTY													0	74 1/2
		MANUV.	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1	0			
12	450	PENALTY													0	77 1/2
		MANUV.	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1/2	+1/2	+1/2			
13	767	PENALTY	DQ												0	DQ
		MANUV.														
14	710	PENALTY			1										1	70 1/2
		MANUV.	+1/2	0	-1	+1/2	0	+1/2	+1/2	+1/2	0	0	0			
15	854	PENALTY													0	77 1/2
		MANUV.	+1/2	+1/2	+1/2	+1	+1	+1/2	+1	+1	+1/2	+1	0			
16	620	PENALTY													0	71 1/2
		MANUV.	0	0	0	+1/2	+1/2	0	0	+1/2	0	0	0			

Kearns; Brad W

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
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- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
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- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

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- Holding saddle with either hand
- Use of either hand to instill fear or praise

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- Overturn of more than 1/4 turn

MANEUVER SCORES															PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
17	685	PENALTY													0	76 1/2
		MANUV.	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2			
18	439	PENALTY							1						1	75
		MANUV.	+1/2	+1/2	+1/2	+1	+1/2	+1	-1	+1	+1	+1	0			
19	538	PENALTY							DQ						0	DQ
		MANUV.	+1/2	+1/2	0	+1/2	+1/2	+1								
20	946	PENALTY													0	DQ
		MANUV.	+1/2	0	+1/2											
21	708	PENALTY													0	77
		MANUV.	+1/2	+1/2	+1/2	+1	+1	+1/2	+1	+1	+1/2	+1/2	0			
22	703	PENALTY													0	71
		MANUV.	0	0	+1/2	0	0	0	+1/2	0	0	0	0			
23	888	PENALTY													0	DQ
		MANUV.	+1/2	+1/2	0											
24	466	PENALTY													0	DQ
		MANUV.	+1/2	0	0											

Kearns; Brad W

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
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- Holding saddle with either hand
- Use of either hand to instill fear or praise

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- Illegal equipment
- Willful Abuse
- Off Course
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- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES															PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
25	734	PENALTY	1/2				DQ								0	DQ
		MANUV.	0	+1/2	-1/2	+1										
26	587	PENALTY								DQ					0	DQ
		MANUV.	+1/2	+1/2	+1	+1	+1	+1/2	+1							
27	742	PENALTY	DQ												0	DQ
		MANUV.														
28	795	PENALTY													0	72
		MANUV.	+1/2	0	+1/2	0	0	0	0	+1/2	0	+1/2	0	0		
29	660	PENALTY							DQ						0	DQ
		MANUV.	0	0	0	0	+1/2									
30	565	PENALTY					5	5	3	DQ					0	DQ
		MANUV.	+1/2	+1/2	+1/2	0	-1	-1	-1							
31	652	PENALTY													0	DQ
		MANUV.	0	0	+1/2											
32	907	PENALTY													0	75
		MANUV.	+1/2	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	0			

Kearns; Brad W
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

DATE: 1/4/2024

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overture of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B		
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
33	451	PENALTY												0	74 1/2
		MANUV.	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	0		
34	534	PENALTY				DQ								0	DQ
		MANUV.	+1/2	+1/2	+1/2										
35	453	PENALTY						DQ						0	DQ
		MANUV.	+1/2	0	+1/2	0	+1/2	0							
36	758	PENALTY												0	74
		MANUV.	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	0		
37	456	PENALTY							1					1	71
		MANUV.	+1/2	0	+1	0	0	+1/2	+1/2	-1	+1/2	0	0		
38	686	PENALTY												0	74 1/2
		MANUV.	+1/2	+1/2	+1/2	0	+1	0	+1/2	+1/2	+1/2	+1/2	0		
39	535	PENALTY			1				1	DQ				0	DQ
		MANUV.	+1/2	+1/2	0	+1/2	+1/2	0	-1						
40	682	PENALTY												0	79
		MANUV.	+1/2	+1/2	+1	+1	+1	+1	+1	+1	+1/2	+1	+1/2		

Kearns; Brad W

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
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- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
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- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

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MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B		
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
41	604	PENALTY				DQ								0	DQ
		MANUV.	+1/2	0	+1/2										
42	520	PENALTY					DQ							0	DQ
		MANUV.	+1/2	+1/2	+1/2	+1									
43	864	PENALTY				1	1	1	DQ					0	DQ
		MANUV.	+1/2	0	+1/2	0	0	+1							
44	730	PENALTY												0	79
		MANUV.	+1/2	+1/2	+1	+1	+1	+1 1/2	+1	+1	+1	0	+1/2		
45	448	PENALTY						1,DQ						0	DQ
		MANUV.	0	0	+1/2	0	0								
46	788	PENALTY						3,1,1	DQ					0	DQ
		MANUV.	0	0	0	0	-1/2	0	-1 1/2	-1					
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

Kearns; Brad W
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
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- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

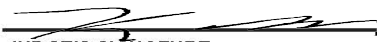
- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
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MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B				
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
1	553	PENALTY													0	74
		MANUV.	-1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	-1/2	+1/2	+1/2	0			
2	554	PENALTY													0	78 1/2
		MANUV.	+1/2	+1/2	+1	+1/2	+1	+1	+1	+1	+1	+1/2	+1/2			
3	175	PENALTY													0	75 1/2
		MANUV.	0	+1/2	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2	+1/2	0			
4	464	PENALTY													0	72 1/2
		MANUV.	+1/2	0	+1/2	0	+1/2	0	0	+1/2	+1/2	0	0			
5	170	PENALTY													0	75 1/2
		MANUV.	+1/2	0	+1/2	+1/2	+1	+1	+1/2	+1	0	+1/2	0			
6	564	PENALTY													0	74 1/2
		MANUV.	0	+1/2	+1/2	+1/2	+1	+1	-1/2	+1/2	+1/2	+1/2	0			
7	478	PENALTY						1	1	1	1				4	61
		MANUV.	-1	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0	0	0			
8	972	PENALTY													0	78
		MANUV.	+1/2	+1/2	+1	+1/2	+1	+1	+1	+1	+1	0	+1/2			

McDowall; Kelly
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

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- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
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- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

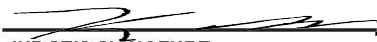
- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
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- Willful Abuse
- Off Course
- Knocking over markers
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- Overturn of more than 1/4 turn

MANEUVER SCORES															PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B				
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
			1	2	3	4	5	6	7	8	9	10	11	12			
9	849	PENALTY	1			1										2	71
		MANUV.	-1	0	+1/2	0	+1	+1/2	+1	0	+1	0	0				
10	665	PENALTY														0	77
		MANUV.	+1/2	+1/2	+1	+1	+1	+1	+1	+1	+1	-1	0				
11	960	PENALTY														0	74 1/2
		MANUV.	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0				
12	450	PENALTY														0	79
		MANUV.	+1/2	+1/2	+1	+1	+1	+1	+1	+1	+1	+1/2	+1/2				
13	767	PENALTY	DQ													0	DQ
		MANUV.															
14	710	PENALTY			1											1	70
		MANUV.	+1/2	0	-1	0	0	+1/2	0	+1/2	+1/2	0	0				
15	854	PENALTY														0	78
		MANUV.	+1/2	+1/2	+1/2	+1	+1	+1	+1	+1	+1	+1/2	0				
16	620	PENALTY														0	73
		MANUV.	0	0	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	0	+1/2				

McDowall; Kelly
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

DATE: 1/4/2024

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
 - Out of lead more than one stride either side of the center point and between markers
 - Splitting the log (log between the two front or two hind feet) at the lope
 - Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
 - Simple change of leads
 - Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
 - Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
 - Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
 - Break of gait at walk or jog for more than two strides
 - Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
 - Blatant disobedience including kicking out, biting, bucking and rearing
 - Holding saddle with either hand
 - Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

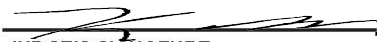
- Illegal equipment
 - Willful Abuse
 - Off Course
 - Knocking over markers
 - Major refusal - stop and back more than two strides or four steps with front legs
 - Major disobedience or schooling
 - Failure to start lope prior to end cone in Pattern 1
 - Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
 - Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
 - Overturn of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B		PENALTY TOTAL	SCORE
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
17	685	PENALTY													0	76
		MANUV.	+1/2	0	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1/2	0			
18	439	PENALTY							1						1	74 1/2
		MANUV.	+1/2	+1/2	0	+1	+1/2	+1	-1	+1	+1	+1/2	+1/2			
19	538	PENALTY							DQ						0	DQ
		MANUV.	+1/2	0	+1/2	+1/2	0	+1/2								
20	946	PENALTY							DQ						0	DQ
		MANUV.	0	+1/2	+1/2	+1										
21	708	PENALTY													0	76
		MANUV.	+1/2	0	+1/2	+1/2	+1/2	+1	+1	+1	+1	0	0			
22	703	PENALTY													0	72
		MANUV.	0	0	+1/2	+1/2	+1/2	0	0	0	0	+1/2	0			
23	888	PENALTY													0	DQ
		MANUV.	+1/2	+1/2	+1/2											
24	466	PENALTY													0	DQ
		MANUV.	+1/2	0	+1/2											

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- Hind legs skipping or coming together during lead change

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5 Point Penalties:

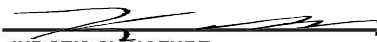
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MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
25	734	PENALTY						DQ							0	DQ
		MANUV.	+1/2	0	+1/2	+1/2	+1									
26	587	PENALTY								DQ					0	DQ
		MANUV.	+1/2	+1/2	+1	+1	+1	+1/2	+1							
27	742	PENALTY	DQ												0	DQ
		MANUV.														
28	795	PENALTY													0	71 1/2
		MANUV.	0	0	0	0	0	+1/2	+1/2	0	0	+1/2	0			
29	660	PENALTY						DQ							0	DQ
		MANUV.	0	+1/2	+1/2	0	+1/2									
30	565	PENALTY					5	5	3	3,DQ					0	DQ
		MANUV.	0	+1/2	0	0	-1	-1	-1	-1						
31	652	PENALTY				DQ									0	DQ
		MANUV.	+1/2	+1/2	+1/2											
32	907	PENALTY													0	75
		MANUV.	+1/2	0	+1/2	+1/2	+1	+1/2	+1	+1/2	+1/2	0	0			

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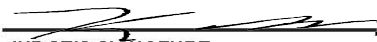
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Maneuver			1	2	3	4	5	6	7	8	9	10	11	12	
33	451	PENALTY													
		MANUV.	0	0	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	+1/2	0		
34	534	PENALTY				DQ									
		MANUV.	0	+1/2	+1/2										
35	453	PENALTY							DQ						
		MANUV.	0	+1/2	+1/2	+1/2	0	+1/2							
36	758	PENALTY													
		MANUV.	0	+1/2	+1/2	0	+1/2	+1/2	+1	+1/2	+1	+1/2	0		
37	456	PENALTY								1					
		MANUV.	+1/2	0	+1/2	+1/2	0	0	+1/2	-1	+1/2	+1/2	0		
38	686	PENALTY													
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1	+1	+1	+1	+1	+1/2	+1/2		
39	535	PENALTY								DQ					
		MANUV.	+1/2	0	+1/2	+1	+1/2	+1/2							
40	682	PENALTY													
		MANUV.	+1/2	+1/2	+1	+1	+1	+1	+1 1/2	+1	+1	+1/2	+1/2		

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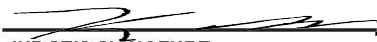
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Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12			
41	604	PENALTY			DQ										0	DQ
		MANUV.	+1/2	+1/2												
42	520	PENALTY					DQ								0	DQ
		MANUV.	+1/2	+1/2	+1	+1/2										
43	864	PENALTY						DQ							0	DQ
		MANUV.	+1/2	+1/2	+1/2	+1/2	0	0								
44	730	PENALTY													0	72 1/2
		MANUV.	0	+1/2	0	+1/2	+1/2	+1	0	+1/2	0	-1/2	0			
45	448	PENALTY						1	DQ						0	DQ
		MANUV.	+1/2	+1/2	+1/2	+1/2	0	-1								
46	788	PENALTY							3,1		DQ				0	DQ
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	-1	+1/2						
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

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