

WESTERN RIDING - Blank

DATE: 12/31/202

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1ST LINE	2ND LINE	3RD LINE	4TH LINE & O	LOG	S & B		
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12		
1	554	PENALTY								DQ				0	DQ
		MANUV.	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2						
2	888	PENALTY		3				1,DQ						0	DQ
		MANUV.	0	-1/2	+1/2	+1/2	+1								
3	564	PENALTY												0	73
		MANUV.	0	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	0		
4	553	PENALTY												0	76 1/2
		MANUV.	0	+1	+1	+1	+1/2	+1/2	+1/2	+1	+1/2	0	+1/2		
5	946	PENALTY												0	75
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	0		
6	466	PENALTY						DQ						0	DQ
		MANUV.	+1/2	+1/2	0										
7	665	PENALTY												0	76
		MANUV.	-1/2	+1/2	+1	+1	+1	+1/2	+1/2	+1/2	+1	+1/2	0		
8	960	PENALTY												0	74 1/2
		MANUV.	+1/2	+1/2	+1/2	+1	+1/2	0	0	0	+1/2	+1/2	+1/2		

Cross: Terry L

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

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Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
9	478	PENALTY				1		1,3,DQ						0	DQ
		MANUV.	-1/2	-1/2	-1/2	-1/2	-1								
10	854	PENALTY												0	76
		MANUV.	+1/2	+1	+1	+1	0	0	+1/2	+1/2	+1	+1/2	0		
11	849	PENALTY												0	74
		MANUV.	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1/2	-1/2	-1/2	0		
12	538	PENALTY					1							1	74 1/2
		MANUV.	+1/2	+1/2	+1	+1/2	+1	-1	+1/2	+1	+1	+1/2	0		
13	535	PENALTY								1				1	75 1/2
		MANUV.	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	0	+1	+1/2	0		
14	450	PENALTY					1							1	76 1/2
		MANUV.	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1/2	+1/2		
15	984	PENALTY												0	74 1/2
		MANUV.	0	0	0	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	0		
16	703	PENALTY												0	73 1/2
		MANUV.	0	+1/2	+1/2	+1/2	+1	0	0	+1/2	0	+1/2	0		

Cross: Terry L

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1 Point Penalties:

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Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
17	708	PENALTY					1		DQ						0	DQ
		MANUV.	+1/2	+1/2	0	+1/2	-1	+1/2								
18	534	PENALTY								1,DQ					0	DQ
		MANUV.	+1/2	+1/2	+1	+1	+1	+1/2	+1/2							
19	520	PENALTY									1				1	74
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	0			
20	710	PENALTY													0	74
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	0			
21	646	PENALTY				1	1				3	DQ			0	DQ
		MANUV.	+1/2	0	0	-1	-1 1/2	-1	0	0	-1 1/2					
22	742	PENALTY	DQ												0	DQ
		MANUV.														
23	448	PENALTY													0	73 1/2
		MANUV.	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0			
24	734	PENALTY													0	77 1/2
		MANUV.	+1/2	+1/2	+1	+1/2	+1	+1	+1/2	+1/2	+1	+1/2	+1/2			

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Maneuver Description		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1ST LINE	2ND LINE	3RD LINE	4TH LINE & O	LOG	S & B			
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
25	652	PENALTY													
		MANUV.	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0		
26	587	PENALTY													
		MANUV.	+1	+1/2	+1	+1	+1	+1	+1	+1/2	+1	+1/2	+1/2		
27	767	PENALTY													
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1	+1	+1/2	+1/2	+1	+1/2	0		
28	685	PENALTY													
		MANUV.	+1/2	+1/2	+1/2	0	+1/2								
29	565	PENALTY	DQ												
		MANUV.													
30	695	PENALTY			DQ										
		MANUV.	0	0											
31	682	PENALTY													
		MANUV.	+1/2	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1/2		
32	864	PENALTY													
		MANUV.	0	+1/2	0	+1/2	-1/2	0	-1	0	0	0	0		

Cross: Terry L
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Maneuver Description	1	2	3	4	5	6	7	8	9	10	11	12			
33	604	PENALTY												0	73 1/2
		MANUV.	-1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1	+1	0	0		
34	788	PENALTY												0	73
		MANUV.	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	0	+1/2	+1/2	-1/2		
		PENALTY													
		MANUV.													
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Cross; Terry L

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3	564	PENALTY													0	71 1/2
		MANUV.	0	0	0	+1/2	+1/2	+1/2	0	0	0	0	0			
4	553	PENALTY													0	76
		MANUV.	0	+1/2	+1/2	+1/2	+1	+1	+1/2	+1/2	+1/2	+1/2	+1/2			
5	946	PENALTY													0	71 1/2
		MANUV.	0	0	0	0	0	+1/2	0	0	+1/2	+1/2	0			
6	466	PENALTY					DQ								0	DQ
		MANUV.	0	+1/2	+1/2											
7	665	PENALTY													0	76 1/2
		MANUV.	0	+1/2	0	+1	+1/2	+1/2	+1	+1	+1	+1/2	+1/2			
8	960	PENALTY													0	72
		MANUV.	0	0	+1/2	0	0	+1/2	0	0	+1/2	+1/2	0			

Walker; Shannon M

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13	535	PENALTY												0	74 1/2
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16	703	PENALTY												0	72 1/2
		MANUV.	0	+1/2	+1/2	0	+1/2	0	0	+1/2	0	+1/2	0		

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- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES															PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1ST LINE	2ND LINE	3RD LINE	4TH LINE & O	LOG	S & B			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
17	708	PENALTY					1		DQ						0	DQ
		MANUV.	+1/2	+1/2	0	0	-1	0								
18	534	PENALTY								DQ					0	DQ
		MANUV.	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2							
19	520	PENALTY													0	73 1/2
		MANUV.	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	0	-1/2	-1/2			
20	710	PENALTY													0	73 1/2
		MANUV.	+1/2	+1/2	+1/2	+1/2	0	0	0	0	+1/2	+1/2	+1/2			
21	646	PENALTY				1	1			1,3,DQ					0	DQ
		MANUV.	+1/2	+1/2	0	-1	-1	-1/2	-1/2							
22	742	PENALTY		DQ											0	DQ
		MANUV.	0													
23	448	PENALTY													0	73
		MANUV.	0	0	+1/2	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2			
24	734	PENALTY													0	78
		MANUV.	+1/2	+1/2	+1	+1/2	+1	+1	+1	+1/2	+1	+1/2	+1/2			

Walker; Shannon M
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES															PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1ST LINE	2ND LINE	3RD LINE	4TH LINE & O	LOG	S & B			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
25	652	PENALTY													0	76
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2			
26	587	PENALTY													0	78 1/2
		MANUV.	+1/2	+1/2	+1	+1	+1	+1	+1	+1/2	+1	+1/2	+1/2			
27	767	PENALTY													0	75 1/2
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			
28	685	PENALTY						DQ							0	DQ
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2									
29	565	PENALTY		DQ											0	DQ
		MANUV.	0													
30	695	PENALTY			1	DQ									0	DQ
		MANUV.	0	0	0											
31	682	PENALTY													0	78
		MANUV.	+1/2	+1/2	+1	+1	+1/2	+1/2	+1	+1/2	+1	+1	+1/2			
32	864	PENALTY									1				1	67
		MANUV.	0	+1/2	0	0	0	0	-1	-1/2	-1	0	0			

Walker; Shannon M

JUDGE'S NAME (PRINTED):



JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overture of more than 1/4 turn

MANEUVER SCORES															PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1ST LINE	2ND LINE	3RD LINE	4TH LINE & O	LOG	S & B			
<small>Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</small>																
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
33	604	PENALTY													0	74 1/2
		MANUV.	0	0	+1	+1/2	+1	+1/2	+1/2	+1/2	+1/2	0	0			
34	788	PENALTY													0	71
		MANUV.	+1/2	0	+1/2	0	0	0	0	0	0	0	0			
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Walker; Shannon M
 JUDGE'S NAME (PRINTED):


 JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

DATE: 12/31/202

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1ST LINE	2ND LINE	3RD LINE	4TH LINE & O	LOG	S & B		PENALTY TOTAL	SCORE
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
1	554	PENALTY													0	DQ
		MANUV.	+1/2	0	+1	+1/2	+1/2	+1	0							
2	888	PENALTY						1	DQ						0	DQ
		MANUV.	0	-1/2	+1	+1	+1	0								
3	564	PENALTY													0	72 1/2
		MANUV.	0	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	0	0	0			
4	553	PENALTY													0	74 1/2
		MANUV.	0	+1/2	+1	+1/2	+1	0	+1/2	+1/2	+1/2	0	0			
5	946	PENALTY													0	72 1/2
		MANUV.	0	+1/2	0	0	-1/2	+1/2	+1/2	+1	+1/2	0	0			
6	466	PENALTY													0	DQ
		MANUV.	0	+1/2	+1/2											
7	665	PENALTY													0	75
		MANUV.	-1/2	0	+1	+1	+1/2	0	+1	+1/2	+1	+1/2	0			
8	960	PENALTY													0	74
		MANUV.	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0			

McGauley; Chele

JUDGE'S NAME (PRINTED):



JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

DATE: 12/31/202

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
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- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1ST LINE	2ND LINE	3RD LINE	4TH LINE & O	LOG	S & B			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12			
9	478	PENALTY					1	1	1,1,3,DQ						0	DQ
		MANUV.	-1/2	0	-1/2	-1/2	-1	-1								
10	854	PENALTY													0	74 1/2
		MANUV.	0	+1/2	+1	+1/2	0	0	0	+1/2	+1/2	+1	+1/2			
11	849	PENALTY													0	76
		MANUV.	+1/2	+1/2	+1/2	+1	+1	+1/2	+1	+1	-1/2	+1/2	0			
12	538	PENALTY						1				1/2			1 1/2	70
		MANUV.	+1/2	0	+1/2	0	0	-1	+1/2	+1/2	0	+1/2	0			
13	535	PENALTY													0	78
		MANUV.	+1/2	+1/2	+1	+1/2	+1	+1	+1/2	+1	+1	+1/2	+1/2			
14	450	PENALTY													0	77
		MANUV.	0	+1/2	+1	+1	+1/2	+1/2	+1	+1	+1	+1/2	0			
15	984	PENALTY	1/2												0 1/2	74
		MANUV.	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0			
16	703	PENALTY													0	74
		MANUV.	0	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2	+1/2	0	0			

McGauley; Chele
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

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- Willful Abuse
- Off Course
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- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1ST LINE	2ND LINE	3RD LINE	4TH LINE & O	LOG	S & B			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description	1	2	3	4	5	6	7	8	9	10	11	12				
17	708	PENALTY					1		DQ						0	DQ
		MANUV.	+1/2	0	0	+1/2	-1	0								
18	534	PENALTY								1	DQ				0	DQ
		MANUV.	+1/2	+1	+1	+1	+1/2	+1/2	+1/2	-1						
19	520	PENALTY								1					1	73
		MANUV.	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1	0	0	-1/2	0			
20	710	PENALTY					1								1	74 1/2
		MANUV.	+1/2	+1	+1	+1/2	-1	+1	+1/2	+1/2	+1	+1/2	0			
21	646	PENALTY				1				3,DQ					0	DQ
		MANUV.	+1/2	0	+1/2	-1	-1/2	-1	-1							
22	742	PENALTY	DQ												0	DQ
		MANUV.														
23	448	PENALTY													0	72
		MANUV.	+1/2	+1/2	0	0	-1/2	0	+1/2	+1/2	+1/2	0	0			
24	734	PENALTY													0	77 1/2
		MANUV.	0	+1/2	+1	+1 1/2	+1	+1	+1/2	+1/2	+1/2	+1/2	+1/2			

McGauley; Chele
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
 - Out of lead more than one stride either side of the center point and between markers
 - Splitting the log (log between the two front or two hind feet) at the lope
 - Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
 - Simple change of leads
 - Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
 - Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
 - Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
 - Break of gait at walk or jog for more than two strides
 - Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
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 - Holding saddle with either hand
 - Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
 - Willful Abuse
 - Off Course
 - Knocking over markers
 - Major refusal - stop and back more than two strides or four steps with front legs
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 - Failure to start lope prior to end cone in Pattern 1
 - Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
 - Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
 - Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1ST LINE	2ND LINE	3RD LINE	4TH LINE & O	LOG	S & B			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
25	652	PENALTY													0	76
		MANUV.	0	+1/2	0	+1	+1	+1	+1/2	+1/2	+1/2	+1/2	+1/2			
26	587	PENALTY													0	79
		MANUV.	+1/2	+1/2	+1	+1	+1	+1	+1	+1	+1	+1/2	+1/2			
27	767	PENALTY													0	77
		MANUV.	+1/2	0	+1	0	0	+1	+1 1/2	+1	+1	+1/2	+1/2			
28	685	PENALTY						DQ							0	DQ
		MANUV.	+1/2	+1/2	+1	+1/2	+1/2									
29	565	PENALTY	DQ												0	DQ
		MANUV.														
30	695	PENALTY			DQ										0	DQ
		MANUV.	0	0												
31	682	PENALTY													0	79 1/2
		MANUV.	+1/2	+1/2	+1	+1	+1	+1	+1	+1	+1	+1	+1/2			
32	864	PENALTY						1	1,1		1				4	64 1/2
		MANUV.	0	+1/2	0	+1/2	-1/2	-1	-1	0	-1/2	+1/2	0			

McGauley; Chele
 JUDGE'S NAME (PRINTED):


 JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
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3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overture of more than 1/4 turn

MANEUVER SCORES															PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1ST LINE	2ND LINE	3RD LINE	4TH LINE & O	LOG	S & B			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
33	604	PENALTY														
		MANUV.	0	0	+1	+1/2	0	0	0	+1/2	+1/2	0	0		0	72 1/2
34	788	PENALTY														
		MANUV.	+1/2	0	0	0	+1/2	+1/2	0	0	+1/2	+1/2	-1/2		0	72
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

McGauley; Chele
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE: