



# AQHA RANCH TRAIL

<b>Date:</b>	2024 FQHA Gulf Coast
<b>Show:</b>	AQHA 110929 Sr Ranch Trail
<b>Class:</b>	1/5/2024
<b>Judge:</b>	Wellmann; Sharon L

- |   |   |  |
|---|---|--|
| <p><b>1 point</b></p> <ul style="list-style-type: none"> <li>- over-bridled (per maneuver)</li> <li>- out of frame (per maneuver)</li> <li>- each hit, bite or stepping on a log, cone plant or any component of the obstacle</li> <li>- break of gait at walk or trot for 2 strides or less</li> <li>- both front or hind feet in a single-stride slot or space at a walk or trot</li> <li>- skipping over or failing to step into required space</li> <li>- split pole in lope-over</li> <li>- incorrect number of strides, if specified</li> <li>- 1 to 2 steps on mount/dismount or ground tie except shifting to balance</li> <li>- wrong lead or out of lead for 2 strides or less</li> </ul> | <p><b>3 points</b></p> <ul style="list-style-type: none"> <li>- break of gait at walk or trot for more than 2 strides</li> <li>- break of gait at lope, except when correcting an incorrect lead</li> <li>- wrong lead or out of lead for more than 2 strides</li> <li>- draped reins (per maneuver)</li> <li>- 3 to 4 steps on mount/dismount or ground tie</li> <li>- trotting for more than 3 strides in lope departures or exiting a rollback</li> <li>- knocking over or severely disturbing an obstacle</li> <li>- stepping out of or falling off an obstacle with 1 foot</li> <li>- missing or evading a part of log/obstacle with 1 foot</li> </ul> <p><b>5 points</b></p> <ul style="list-style-type: none"> <li>- spurring in front of cinch</li> <li>- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal</li> <li>- use of either hand to instill fear/praise</li> <li>- stepping out of or falling off an obstacle with more than 1 foot</li> <li>- dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- letting go of gate</li> <li>- 5 or more steps on mount/ dismount or ground tie</li> <li>- missing or evading a part of log/obstacle with more than 1 foot</li> </ul> | <p><b>Off Pattern (OP)</b> - to be placed below horses performing all maneuvers</p> <ul style="list-style-type: none"> <li>- eliminates or adds maneuver</li> <li>- incomplete maneuver</li> <li>- 3rd refusal</li> <li>- repeated blatant disobedience</li> <li>- failure to dally and remain dallied during the drag</li> <li>- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)</li> <li>- failure to open and shut gate, or failure to complete gate</li> </ul> <p><b>Disqualified - 0 Score</b></p> <ul style="list-style-type: none"> <li>- lameness</li> <li>- disrespect or misconduct</li> <li>- illegal equipment</li> <li>- willful abuse</li> <li>- leaving working area before pattern is complete</li> <li>- improper western attire</li> <li>- fall of horse/rider</li> </ul> |
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WO Entry #		MANEUVER SCORES										Natural Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
MANEUVER DESCRIPTION		Trot, LH G	Wk, Trot	Trot, Drag	Wk, RLL	Ext RLL	Trot, Ext Trot	Tr, Wk, SP L	Back	Wk	Brdg, Wk				
MANEUVER		1	2	3	4	5	6	7	8	9					
1	687	PENALTY		1			1			1		+1/2	3	68	
	MANEUVER SCORE	+1/2	0	0	0	-1	0	+1/2	0	+1/2					
2	437	PENALTY						1				+1/2	1	72	
	MANEUVER SCORE	0	0	0	+1/2	+1/2	+1	0	0	+1/2					
3	618	PENALTY			1		1,1			1		+1/2	4	66	
	MANEUVER SCORE	0	+1/2	-1	+1/2	-1	0	+1/2	0	0					
4	891	PENALTY										0	0	70	
	MANEUVER SCORE	-1/2	0	0	0	0	0	0	+1/2	0	0				
5	944	PENALTY		1			1,1		3			0	6	64 1/2	
	MANEUVER SCORE	0	+1/2	+1/2	+1/2	-1	0	-1	+1/2	+1/2					
6	180	PENALTY	1,1			1,3	1					-1/2	7	58 1/2	
	MANEUVER SCORE	-1	0	0	-1	-1	-1/2	-1/2	0	0					
7	807	PENALTY		1								+1	1	73 1/2	
	MANEUVER SCORE	+1/2	0	+1/2	0	+1/2	+1/2	0	+1/2	+1					
8	932	PENALTY										+1/2	0	70 1/2	
	MANEUVER SCORE	0	0	+1/2	0	-1	+1/2	0	0	0					

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MANEUVER DESCRIPTION		Trot, LH	G Wk	Trot	Trot, Drag	Wk, RLL	Ext RLL	Trot, Ext Trot	Tr, Wk, SP L	Back	Wk	Brdg, Wk				
MANEUVER		1	2	3	4	5	6	7	8	9						
9	754	PENALTY					3	1	1		1	+1	6	66		
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	-1	0	0	0	0	0					
10	537	PENALTY	5									0	5	66		
	MANEUVER SCORE	-1	0	+1/2	0	+1/2	+1	+1/2	-1/2	0	0					
11	834	PENALTY						1			1	+1	2	71 1/2		
	MANEUVER SCORE	+1/2	+1/2	0	+1/2	0	0	+1/2	0	+1/2	+1/2					
12	782	PENALTY										+1	0	75		
	MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	+1	+1/2	0	+1/2	+1/2					
13	897	PENALTY										+1	0	75		
	MANEUVER SCORE	0	0	+1/2	+1/2	+1	+1	+1/2	0	+1/2	+1/2					
14	544	PENALTY		1		1		1				+1/2	3	67 1/2		
	MANEUVER SCORE	0	-1/2	0	0	0	0	0	+1/2	0	0					
15	974	PENALTY	1	1			1		1		1	+1/2	5	65		
	MANEUVER SCORE	-1/2	0	0	0	-1/2	0	0	+1/2	0	0					
16	993	PENALTY					1				1	+1/2	2	70		
	MANEUVER SCORE	0	0	+1/2	+1/2	-1/2	+1/2	+1/2	0	0	0					

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MANEUVER		1	2	3	4	5	6	7	8	9						
17	806	PENALTY										1	+1	1	72	
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	0	0	0	0	0				
18	848	PENALTY		1				1				1	+1/2	3	68 1/2	
		MANEUVER SCORE	+1/2	0	0	+1/2	-1/2	0	+1/2	0	0	0				
19	634	PENALTY					1		1			1	+1/2	3	69 1/2	
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	0	-1/2	-1/2				
20	769	PENALTY							1	1,1			+1	3	72 1/2	
		MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1	+1/2	-1/2	0	+1	+1				
21	792	PENALTY											+1/2	0	72	
		MANEUVER SCORE	0	+1/2	+1/2	0	0	0	0	0	+1/2	+1/2				
22	804	PENALTY											+1	0	77	
		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1	+1	0	+1/2	+1	+1				
23	810	PENALTY							1				0	1	68 1/2	
		MANEUVER SCORE	+1/2	0	0	0	+1/2	-1/2	-1/2	0	-1/2	0				
24	781	PENALTY						1	1				+1/2	2	69 1/2	
		MANEUVER SCORE	+1/2	0	+1	0	-1/2	0	0	0	0	0				

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<b>Class:</b>	1/5/2024
<b>Judge:</b>	Carter; Mike

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER		1	2	3	4	5	6	7	8	9							
1	687	PENALTY		1/2			1			1/2							
	MANEUVER SCORE	+1/2	0	+1	+1/2	0	+1	+1	+1	+1/2	+1						
2	437	PENALTY						1									
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2	+1						
3	618	PENALTY					1,1,1			1/2							
	MANEUVER SCORE	0	+1/2	+1/2	+1/2	-1	+1/2	+1/2	+1/2	+1/2	+1						
4	891	PENALTY															
	MANEUVER SCORE	0	0	0	+1/2	0	0	0	+1/2	0	+1/2						
5	944	PENALTY					1,1		3,1/2								
	MANEUVER SCORE	0	0	+1/2	+1/2	-1	0	-1	+1	+1	+1						
6	180	PENALTY		1/2		3	1										
	MANEUVER SCORE	+1/2	0	+1/2	-1/2	-1	-1/2	-1/2	0	+1/2	+1/2						
7	807	PENALTY		1													
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8	932	PENALTY															
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1						

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9	754	PENALTY				3	1		1/2		1/2	+1/2	5	67	
	MANEUVER SCORE	+1/2	+1/2	+1	-1	0	0	0	+1/2	0					
10	537	PENALTY	5									+1/2	5	68	
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	MANEUVER SCORE	0	+1/2	+1	+1	+1	+1 1/2	+1	+1 1/2	+1					
13	897	PENALTY						1/2				+1	0 1/2	78	
	MANEUVER SCORE	+1	+1	+1	+1	+1 1/2	0	+1/2	+1/2	+1					
14	544	PENALTY		1, 1/2		1	1					0	3 1/2	68	
	MANEUVER SCORE	+1/2	-1/2	+1/2	0	+1/2	0	0	0	+1/2					
15	974	PENALTY		1					1		1	+1/2	3	69 1/2	
	MANEUVER SCORE	+1/2	0	+1/2	+1/2	-1/2	+1/2	0	+1/2	0					
16	993	PENALTY					1				1	+1/2	2	70	
	MANEUVER SCORE	+1/2	+1/2	+1/2	-1/2	-1/2	+1/2	0	+1/2	0					

**Judge's Signature:** \_\_\_\_\_



# AQHA RANCH TRAIL

<b>Date:</b>	2024 FQHA Gulf Coast
<b>Show:</b>	AQHA 110929 Sr Ranch Trail
<b>Class:</b>	1/5/2024
<b>Judge:</b>	Carter; Mike

- |   |   |   |
|---|---|---|
| <p><b>1 point</b></p> <ul style="list-style-type: none"> <li>- over-bridled (per maneuver)</li> <li>- out of frame (per maneuver)</li> <li>- each hit, bite or stepping on a log, cone plant or any component of the obstacle</li> <li>- break of gait at walk or trot for 2 strides or less</li> <li>- both front or hind feet in a single-stride slot or space at a walk or trot</li> <li>- skipping over or failing to step into required space</li> <li>- split pole in lope-over</li> <li>- incorrect number of strides, if specified</li> <li>- 1 to 2 steps on mount/dismount or ground tie except shifting to balance</li> <li>- wrong lead or out of lead for 2 strides or less</li> </ul> | <p><b>3 points</b></p> <ul style="list-style-type: none"> <li>- break of gait at walk or trot for more than 2 strides</li> <li>- break of gait at lope, except when correcting an incorrect lead</li> <li>- wrong lead or out of lead for more than 2 strides</li> <li>- draped reins (per maneuver)</li> <li>- 3 to 4 steps on mount/dismount or ground tie</li> <li>- trotting for more than 3 strides in lope departures or exiting a rollback</li> <li>- knocking over or severely disturbing an obstacle</li> <li>- stepping out of or falling off an obstacle with 1 foot</li> <li>- missing or evading a part of log/obstacle with 1 foot</li> </ul> <p><b>5 points</b></p> <ul style="list-style-type: none"> <li>- spurring in front of cinch</li> <li>- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal</li> <li>- use of either hand to instill fear/praise</li> <li>- stepping out of or falling off an obstacle with more than 1 foot</li> <li>- dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- letting go of gate</li> <li>- 5 or more steps on mount/ dismount or ground tie</li> <li>- missing or evading a part of log/obstacle with more than 1 foot</li> </ul> | <p><b>Off Pattern (OP)</b> - to be placed below horses performing all maneuvers</p> <ul style="list-style-type: none"> <li>- eliminates or adds maneuver</li> <li>- incomplete maneuver</li> <li>- 3rd refusal</li> <li>- repeated blatant disobedience</li> <li>- failure to dally and remain dalled during the drag</li> <li>- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)</li> <li>- failure to open and shut gate, or failure to complete gate</li> </ul> <p><b>Disqualified - 0 Score</b></p> <ul style="list-style-type: none"> <li>- lameness</li> <li>- disrespect or misconduct</li> <li>- illegal equipment</li> <li>- willful abuse</li> <li>- leaving working area before pattern is complete</li> <li>- improper western attire</li> <li>- fall of horse/rider</li> </ul> |
|---|---|---|

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
MANEUVER DESCRIPTION		Trot, LH G	Wk, Trot	Trot, Drag	Wk, RLL	Ext RLL	Trot, Ext Trot	Tr, Wk, SP L	Back	Wk	Brdg, Wk				
MANEUVER		1	2	3	4	5	6	7	8	9					
17	806									1					
		PENALTY													
		MANEUVER SCORE	+1/2	0	0	+1/2	+1/2	+1/2	0	+1/2	0	+1/2		1	72
18	848			1/2						1/2		1/2			
		PENALTY		1/2						1/2		1/2			
		MANEUVER SCORE	+1/2	0	+1	0	+1	+1	0	+1	0	+1/2		1 1/2	73 1/2
19	634					1		1/2			1, 1/2				
		PENALTY				1		1/2			1, 1/2				
		MANEUVER SCORE	+1/2	+1/2	+1	0	+1	0	+1/2	+1/2	0	+1/2		3	71 1/2
20	769							1	1, 1						
		PENALTY						1	1, 1						
		MANEUVER SCORE	+1/2	+1	+1	+1/2	+1/2	0	-1/2	+1	+1	+1		3	73
21	792					1/2		1							
		PENALTY				1/2		1							
		MANEUVER SCORE	+1/2	0	+1/2	0	0	0	+1/2	+1/2	+1/2	+1/2		1 1/2	71 1/2
22	804														
		PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1	+1	+1/2	+1/2	+1/2	+1		0	77
23	810							1							
		PENALTY						1							
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	0	+1/2	+1/2	+1/2		1	72 1/2
24	781							1	1/2						
		PENALTY						1	1/2						
		MANEUVER SCORE	+1/2	0	+1	+1/2	+1	0	0	0	+1/2	+1		1 1/2	73

**Judge's Signature:** \_\_\_\_\_ 



# AQHA RANCH TRAIL

<b>Date:</b>	2024 FQHA Gulf Coast
<b>Show:</b>	AQHA 110929 Sr Ranch Trail
<b>Class:</b>	1/5/2024
<b>Judge:</b>	Carter; Mike

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

**3 points**

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

**5 points**

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
MANEUVER DESCRIPTION		Trot, LH G	Wk, Trot	Trot, Drag	Wk, RLL	Ext RLL	Trot, Ext Trot	Tr, Wk, SP L	Back	Wk	Brdg, Wk					
MANEUVER		1	2	3	4	5	6	7	8	9						
25	507	PENALTY								1/2				0 1/2	76	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	+1	+1 1/2	0	0	+1/2	+1				
26	763	PENALTY												0	A	
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														

**Judge's Signature:** \_\_\_\_\_ 





# AQHA RANCH TRAIL

<b>Date:</b>	2024 FQHA Gulf Coast
<b>Show:</b>	AQHA 110929 Sr Ranch Trail
<b>Class:</b>	1/5/2024
<b>Judge:</b>	Carter; Charlene L

- |   |   |  |
|---|---|--|
| <p><b>1 point</b></p> <ul style="list-style-type: none"> <li>- over-bridled (per maneuver)</li> <li>- out of frame (per maneuver)</li> <li>- each hit, bite or stepping on a log, cone plant or any component of the obstacle</li> <li>- break of gait at walk or trot for 2 strides or less</li> <li>- both front or hind feet in a single-stride slot or space at a walk or trot</li> <li>- skipping over or failing to step into required space</li> <li>- split pole in lope-over</li> <li>- incorrect number of strides, if specified</li> <li>- 1 to 2 steps on mount/dismount or ground tie except shifting to balance</li> <li>- wrong lead or out of lead for 2 strides or less</li> </ul> | <p><b>3 points</b></p> <ul style="list-style-type: none"> <li>- break of gait at walk or trot for more than 2 strides</li> <li>- break of gait at lope, except when correcting an incorrect lead</li> <li>- wrong lead or out of lead for more than 2 strides</li> <li>- draped reins (per maneuver)</li> <li>- 3 to 4 steps on mount/dismount or ground tie</li> <li>- trotting for more than 3 strides in lope departures or exiting a rollback</li> <li>- knocking over or severely disturbing an obstacle</li> <li>- stepping out of or falling off an obstacle with 1 foot</li> <li>- missing or evading a part of log/obstacle with 1 foot</li> </ul> <p><b>5 points</b></p> <ul style="list-style-type: none"> <li>- spurring in front of cinch</li> <li>- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal</li> <li>- use of either hand to instill fear/praise</li> <li>- trotting out of or falling off an obstacle with more than 1 foot</li> <li>- dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- letting go of gate</li> <li>- 5 or more steps on mount/ dismount or ground tie</li> <li>- missing or evading a part of log/obstacle with more than 1 foot</li> </ul> | <p><b>Off Pattern (OP)</b> - to be placed below horses performing all maneuvers</p> <ul style="list-style-type: none"> <li>- eliminates or adds maneuver</li> <li>- incomplete maneuver</li> <li>- 3rd refusal</li> <li>- repeated blatant disobedience</li> <li>- failure to dally and remain dalled during the drag</li> <li>- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)</li> <li>- failure to open and shut gate, or failure to complete gate</li> </ul> <p><b>Disqualified - 0 Score</b></p> <ul style="list-style-type: none"> <li>- lameness</li> <li>- disrespect or misconduct</li> <li>- illegal equipment</li> <li>- willful abuse</li> <li>- leaving working area before pattern is complete</li> <li>- improper western attire</li> <li>- fall of horse/rider</li> </ul> |
|---|---|--|

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
MANEUVER DESCRIPTION		Trot, LH G	Wk, Trot	Trot, Drag	Wk, RLL	Ext RLL	Trot, Ext Trot	Tr, Wk, SP L	Back	Wk	Brdg, Wk					
MANEUVER		1	2	3	4	5	6	7	8	9						
1	687	PENALTY		1			1			1		+1	3	71		
	MANEUVER SCORE	+1/2	-1/2	+1/2	+1	-1	+1	+1	+1/2	0						
2	437	PENALTY						1				+1	1	74		
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1	-1/2	0	+1						
3	618	PENALTY			1		1,1			1		+1	4	70 1/2		
	MANEUVER SCORE	+1/2	+1	-1/2	+1	-1	+1	+1/2	+1	0						
4	891	PENALTY										+1/2	0	75		
	MANEUVER SCORE	+1/2	+1/2	0	+1	0	+1	0	+1	+1/2						
5	944	PENALTY					1,1,1		3,1			+1/2	7	67 1/2		
	MANEUVER SCORE	+1	+1/2	+1	+1	-1	+1/2	-1	+1	+1						
6	180	PENALTY				3	3	1				0	7	63		
	MANEUVER SCORE	+1/2	+1/2	0	-1	-1	0	0	+1/2	+1/2						
7	807	PENALTY		1								+1/2	1	75 1/2		
	MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	+1	+1	+1	+1						
8	932	PENALTY								1,1		+1	2	75 1/2		
	MANEUVER SCORE	+1	+1	+1/2	+1	+1/2	+1	+1/2	+1	0						

**Judge's Signature:** \_\_\_\_\_



# AQHA RANCH TRAIL

<b>Date:</b>	2024 FQHA Gulf Coast
<b>Show:</b>	AQHA 110929 Sr Ranch Trail
<b>Class:</b>	1/5/2024
<b>Judge:</b>	Carter; Charlene L

- |   |   |   |
|---|---|---|
| <p><b>1 point</b></p> <ul style="list-style-type: none"> <li>- over-bridled (per maneuver)</li> <li>- out of frame (per maneuver)</li> <li>- each hit, bite or stepping on a log, cone plant or any component of the obstacle</li> <li>- break of gait at walk or trot for 2 strides or less</li> <li>- both front or hind feet in a single-stride slot or space at a walk or trot</li> <li>- skipping over or failing to step into required space</li> <li>- split pole in lope-over</li> <li>- incorrect number of strides, if specified</li> <li>- 1 to 2 steps on mount/dismount or ground tie except shifting to balance</li> <li>- wrong lead or out of lead for 2 strides or less</li> </ul> | <p><b>3 points</b></p> <ul style="list-style-type: none"> <li>- break of gait at walk or trot for more than 2 strides</li> <li>- break of gait at lope, except when correcting an incorrect lead</li> <li>- wrong lead or out of lead for more than 2 strides</li> <li>- draped reins (per maneuver)</li> <li>- 3 to 4 steps on mount/dismount or ground tie</li> <li>- trotting for more than 3 strides in lope departures or exiting a rollback</li> <li>- knocking over or severely disturbing an obstacle</li> <li>- stepping out of or falling off an obstacle with 1 foot</li> <li>- missing or evading a part of log/obstacle with 1 foot</li> </ul> <p><b>5 points</b></p> <ul style="list-style-type: none"> <li>- spurring in front of cinch</li> <li>- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal</li> <li>- use of either hand to instill fear/praise</li> <li>- stepping out of or falling off an obstacle with more than 1 foot</li> <li>- dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- letting go of gate</li> <li>- 5 or more steps on mount/ dismount or ground tie</li> <li>- missing or evading a part of log/obstacle with more than 1 foot</li> </ul> | <p><b>Off Pattern (OP)</b> - to be placed below horses performing all maneuvers</p> <ul style="list-style-type: none"> <li>- eliminates or adds maneuver</li> <li>- incomplete maneuver</li> <li>- 3rd refusal</li> <li>- repeated blatant disobedience</li> <li>- failure to dally and remain dalled during the drag</li> <li>- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)</li> <li>- failure to open and shut gate, or failure to complete gate</li> </ul> <p><b>Disqualified - 0 Score</b></p> <ul style="list-style-type: none"> <li>- lameness</li> <li>- disrespect or misconduct</li> <li>- illegal equipment</li> <li>- willful abuse</li> <li>- leaving working area before pattern is complete</li> <li>- improper western attire</li> <li>- fall of horse/rider</li> </ul> |
|---|---|---|

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MANEUVER DESCRIPTION		Trot, LH G	Wk, Trot	Trot, Drag	Wk, RLL	Ext RLL	Trot, Ext Trot	Tr, Wk, SP L	Back	Wk	Brdg, Wk	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER		1	2	3	4	5	6	7	8	9					
9	754	PENALTY										+1/2	6	65	
		MANEUVER SCORE	+1/2	+1/2	0	0	-1	0	0	+1/2	0				
10	537	PENALTY	5									+1	5	69	
		MANEUVER SCORE	-1 1/2	+1	+1/2	0	+1/2	+1	+1	-1/2	+1				
11	834	PENALTY						1,1			1	+1/2	3	70	
		MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1/2	-1	0	+1/2	0				
12	782	PENALTY										+1	0	79 1/2	
		MANEUVER SCORE	+1	+1	+1	+1	+1/2	+1	+1	+1	+1				
13	897	PENALTY	1	1								+1	2	74	
		MANEUVER SCORE	0	0	+1/2	+1/2	+1/2	+1	+1/2	+1	+1				
14	544	PENALTY		1,1		1		1			1	+1/2	5	66	
		MANEUVER SCORE	+1/2	-1/2	0	0	0	0	+1/2	0	0				
15	974	PENALTY	1	1			1,1				1	+1	5	67 1/2	
		MANEUVER SCORE	0	-1/2	0	+1/2	-1/2	+1/2	+1/2	+1	0				
16	993	PENALTY		1			1				1	+1	3	73 1/2	
		MANEUVER SCORE	+1	0	+1	+1	0	+1	+1/2	+1	0				

**Judge's Signature:** \_\_\_\_\_



# AQHA RANCH TRAIL

<b>Date:</b>	2024 FQHA Gulf Coast
<b>Show:</b>	AQHA 110929 Sr Ranch Trail
<b>Class:</b>	1/5/2024
<b>Judge:</b>	Carter; Charlene L

- |   |   |   |
|---|---|---|
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MANEUVER DESCRIPTION		Trot, LH	G Wk,	Trot	Trot, Drag	Wk, RLL	Ext RLL	Trot, Ext Trot	Tr, Wk, SP L	Back	Wk	Brdg, Wk			
MANEUVER		1	2	3	4	5	6	7	8	9					
17	806	PENALTY								1			1		
		MANEUVER SCORE	+1/2	+1	+1	+1	0	+1/2	+1/2	+1	0	+1			
18	848	PENALTY		1								1	1		
		MANEUVER SCORE	+1	0	0	+1/2	+1	+1	0	+1	0	0	+1		
19	634	PENALTY		1			1		1	1		1,1			
		MANEUVER SCORE	+1/2	0	0	0	+1	+1	0	+1	-1	+1			
20	769	PENALTY						1	1	1					
		MANEUVER SCORE	+1	+1	+1	+1	0	0	0	+1	+1	+1			
21	792	PENALTY						1	1				1		
		MANEUVER SCORE	+1/2	+1	+1	+1	0	+1/2	0	+1/2	+1/2	+1			
22	804	PENALTY								1					
		MANEUVER SCORE	+1	+1	+1/2	+1	+1	+1	+1	0	+1	+1	+1		
23	810	PENALTY							1						
		MANEUVER SCORE	+1/2	+1/2	+1/2	-1/2	0	+1/2	-1/2	+1	+1	+1	+1/2		
24	781	PENALTY						1	1				1		
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	0	0	+1	+1	0	+1			

**Judge's Signature:** \_\_\_\_\_



# AQHA RANCH TRAIL

<b>Date:</b>	2024 FQHA Gulf Coast
<b>Show:</b>	AQHA 110929 Sr Ranch Trail
<b>Class:</b>	1/5/2024
<b>Judge:</b>	Carter; Charlene L

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

**3 points**

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

**5 points**

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

**For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)**

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
MANEUVER DESCRIPTION		Trot, LH G	Wk, Trot	Trot, Drag	Wk, RLL	Ext RLL	Trot, Ext Trot	Tr, Wk, SP L	Back	Wk	Brdg, Wk	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER		1	2	3	4	5	6	7	8	9					
25	507	PENALTY								1			1	76½	
		MANEUVER SCORE	+½	+½	+½	+1	+1	+1½	0	+½	+1	+1			
26	763	PENALTY											0	A	
		MANEUVER SCORE													
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		MANEUVER SCORE													

**Judge's Signature:** \_\_\_\_\_