

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		Walk/Jog	RL	1X	2X	3X	1 LINE	2 LINE	3 LINE	4 LINE	LOG	STOP BACK			
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
1	498	PENALTY		DQ										0	DQ
		MANUV.	+1/2												
2	799	PENALTY			DQ									0	DQ
		MANUV.	0	0											
3	412	PENALTY							DQ					0	DQ
		MANUV.	+1/2	0	+1/2	0	+1	+1/2							
4	1302	PENALTY			1,1		1	1	1	1				6	58
		MANUV.	+1/2	0	-1	-1/2	-1	-1	-1	-1	-1	0	0		
5	2324	PENALTY		3										3	68
		MANUV.	0	0	0	+1/2	0	-1/2	0	0	+1/2	0	+1/2		
6	4202	PENALTY								1				1	67 1/2
		MANUV.	+1/2	-1/2	0	0	+1/2	0	-1	-1/2	-1/2	0	0		
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

Weis; Kendra
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:


- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		Walk/Jog	RL	1X	2X	3X	1 LINE	2 LINE	3 LINE	4 LINE	LOG	STOP BACK			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	498	PENALTY	DQ												0	DQ
		MANUV.														
2	799	PENALTY				DQ									0	DQ
		MANUV.	0	0	0											
3	412	PENALTY							DQ						0	DQ
		MANUV.	0	0	0	+1/2	+1/2	+1/2								
4	1302	PENALTY			1		1	1	1	1					5	61
		MANUV.	0	0	-1	0	-1	-1	-1/2	-1/2	0	0	0			
5	2324	PENALTY		3											3	65 1/2
		MANUV.	0	-1/2	0	0	0	-1/2	0	-1/2	0	0	0			
6	4202	PENALTY								1					1	68
		MANUV.	0	0	0	0	0	0	-1/2	-1/2	0	0	0			
		PENALTY														
		MANUV.														

George, Becky
 JUDGE'S NAME (PRINTED):


 JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

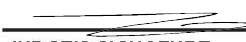
- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		Walk/Jog	RL	1X	2X	3X	1 LINE	2 LINE	3 LINE	4 LINE	LOG	STOP BACK			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	498	PENALTY	DQ												0	DQ
		MANUV.														
2	799	PENALTY				DQ									0	DQ
		MANUV.	0	0	0											
3	412	PENALTY							DQ						0	DQ
		MANUV.	0	0	+1/2	0	+1/2	+1/2								
4	1302	PENALTY					1	1,3,1		1					7	57
		MANUV.	0	0	-1	-1/2	-1	-1 1/2	-1/2	-1	-1/2	0	0			
5	2324	PENALTY		3											3	66
		MANUV.	-1/2	0	0	0	0	-1/2	0	0	0	0	0			
6	4202	PENALTY								1					1	67
		MANUV.	0	-1/2	0	0	0	0	-1/2	-1/2	-1/2	0	0			
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Frid: Robin J C
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE: