

THE *Madness*

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PRESENTED BY SOQHA

Pattern Book

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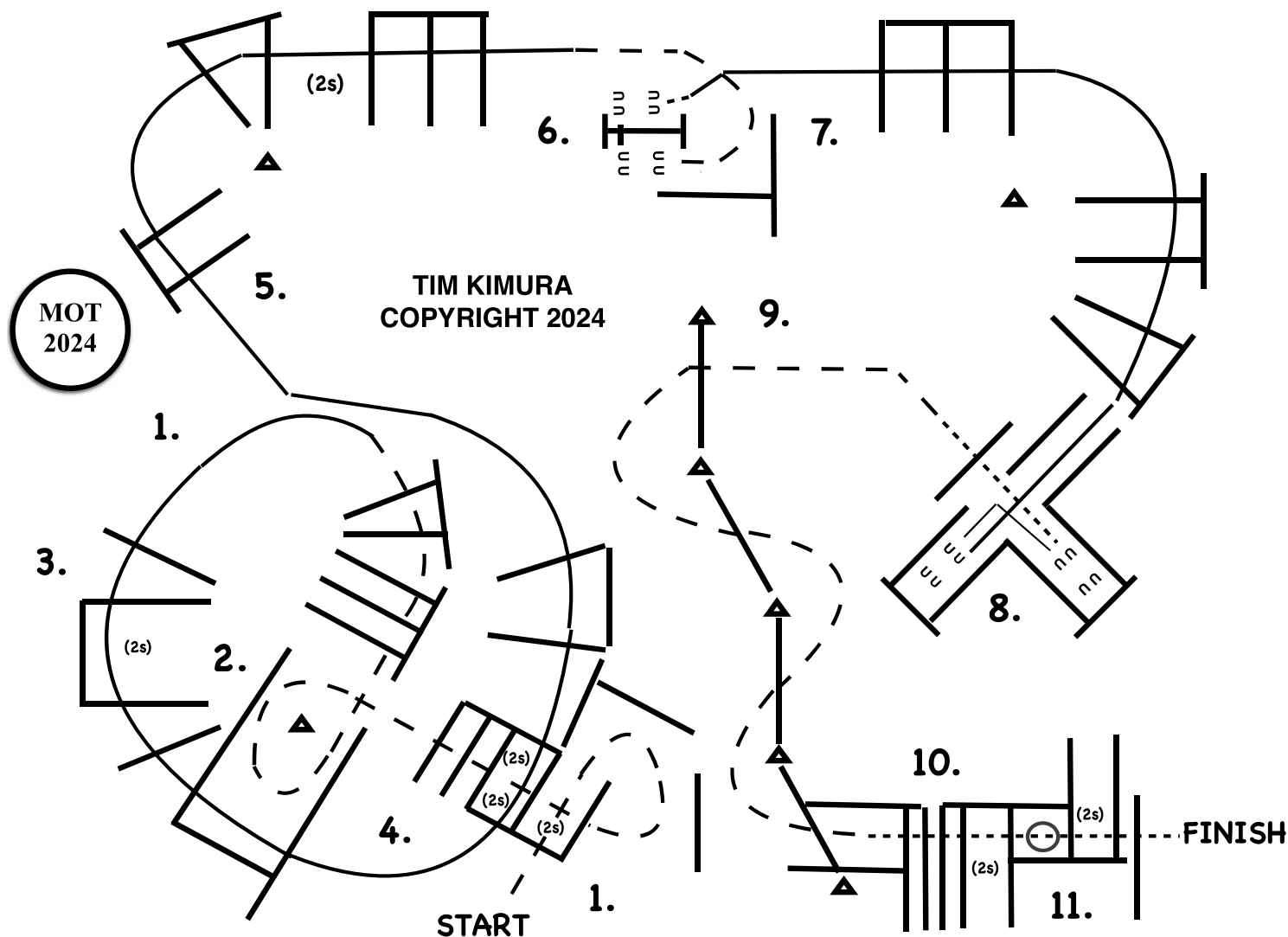
Western Riding

- Round 1 - Green/Novice/Level 1- Green 1/Regular 1
- Round 2 - Green/Novice/Level 2- Green 1/Regular 2
- Round 3 - Green/Novice/Level 9- Green 1/Regular 9

THE Madness

Thursday May 2, 2024

**SENIOR TRAIL
(L2 & L3)**



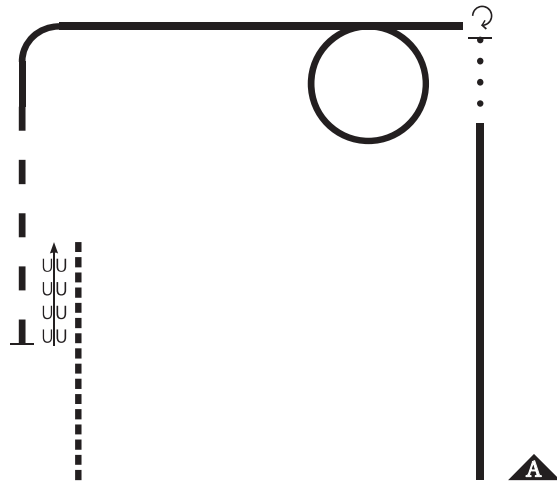
1. JOG OVER POLES.
2. JOG AROUND CONE, JOG OVER POLES.
3. LOPE OVER POLES (LEFT LEAD).
4. LOPE OVER POLES (LEFT LEAD).
5. CHANGE LEADS (SIMPLE OR FLYING) LOPE OVER POLES (RIGHT LEAD).
6. BREAK TO THE JOG, JOG TO GATE. WORK GATE RIGHT HAND.
7. WALK FORWARD, THEN LOPE OVER POLES (RIGHT LEAD), LOPE INTO CHUTE.
8. BACK BETWEEN POLES, BACK AROUND CORNER, WALK OUT OVER POLE.
9. JOG THROUGH SERPENTINE, JOG OVER POLES.
10. STOP OR BREAK TO THE WALK, WALK OVER POLES, WALK INTO BOX.
11. EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX, WALK OVER POLES.



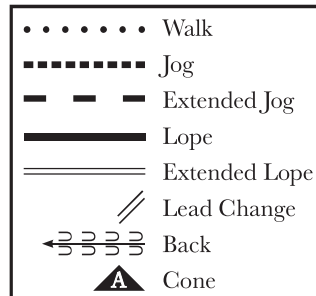
HORSEMANSHIP

(Level 1 Youth, Level 1 Amateur, Green Non-Pro)

Pre Madness



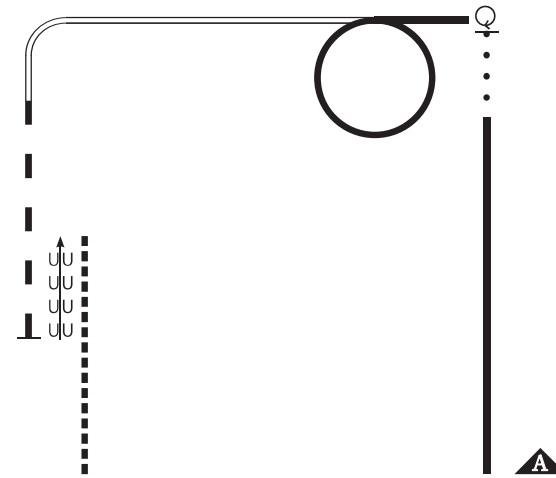
1. Lope right lead.
2. Walk 4-5 steps.
3. Stop. Perform a 270° turn right.
4. Lope left lead small circle.
5. Continue lope left lead.
6. Extended jog.
7. Stop and back.
8. Jog to exit.



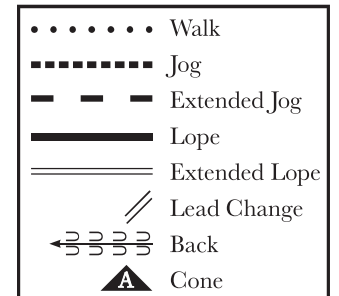
HORSEMANSHIP

(Youth 13&U, Youth 14-18, Amateur, Select)

Pre Madness



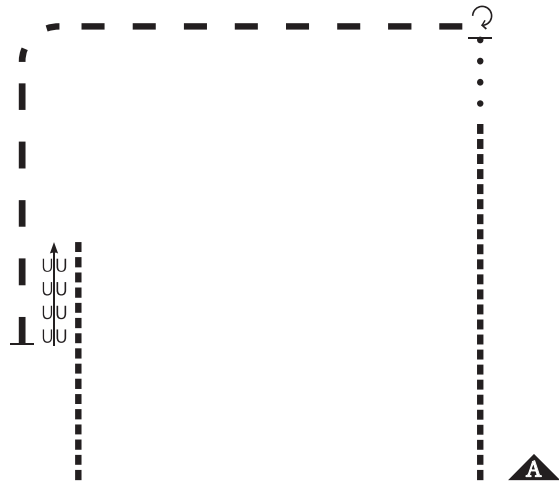
1. Lope right lead.
2. Walk 4-5 steps.
3. Stop. Perform a 630° turn right.
4. Lope left lead small circle.
5. Extended lope left lead.
6. Extended jog.
7. Stop and back.
8. Jog to exit.



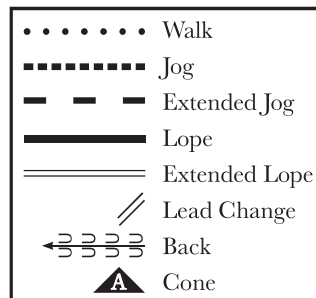
HORSEMANSHIP

(Small Fry, All Walk-Trot)

Pre Madness



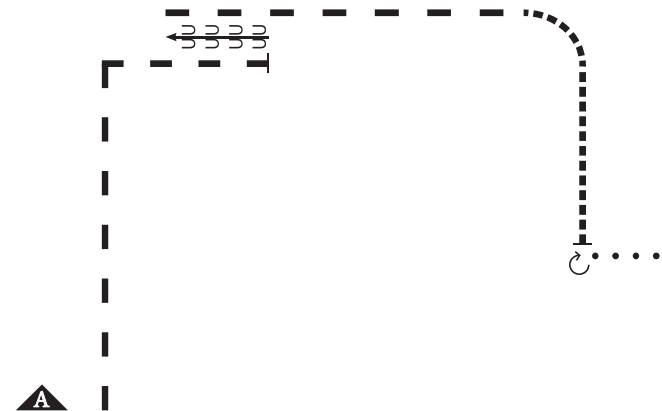
1. Jog.
2. Walk 4-5 steps.
3. Stop. Perform a 270° turn right.
4. Extended jog.
5. Stop and back.
6. Jog to exit.



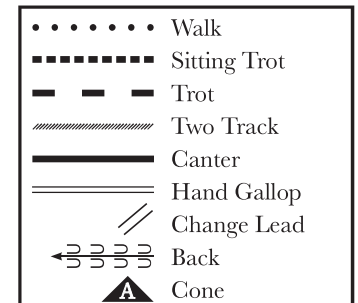
EQUITATION

(Small Fry, All Walk-Trot)

Pre Madness



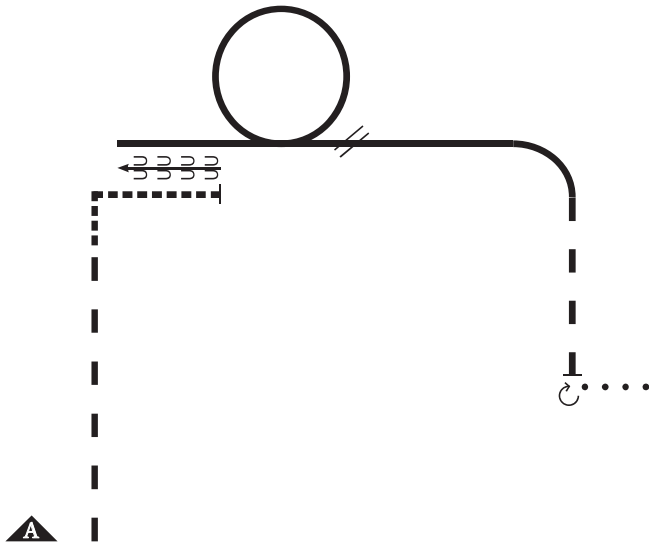
1. Posting trot left diagonal square corner.
2. Stop and back.
3. Posting trot right diagonal.
4. Sitting trot.
5. Stop. Perform a 270° turn right on forehand.
6. Walk to exit.



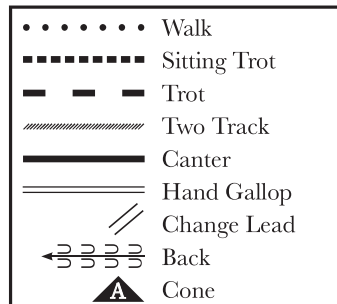


EQUITATION

(Level 1 Youth, Level 1 Amateur, Green Non-Pro)
Pre Madness

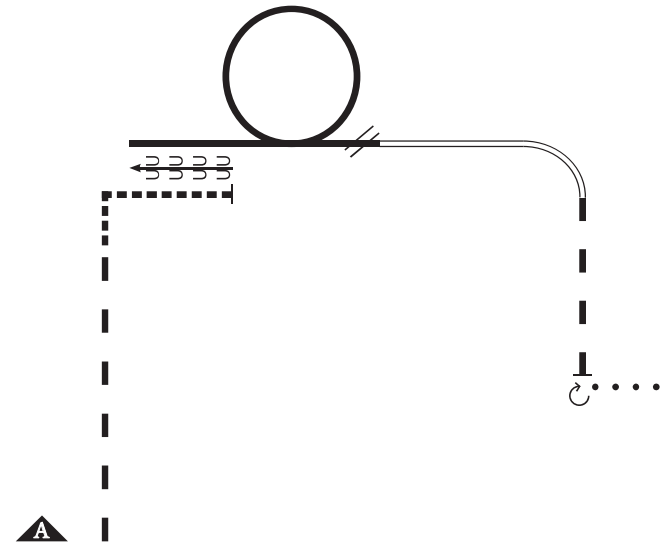


1. Posting trot left diagonal.
2. Sitting trot square corner.
3. Stop and back.
4. Canter left lead circle.
5. Simple lead change.
6. Canter right lead.
7. Posting trot right diagonal.
8. Stop. Perform a 270° turn right on forehand.
9. Walk to exit.

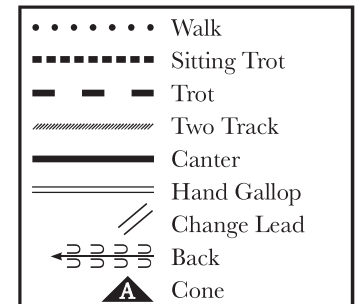


EQUITATION

(Youth 13&U, Youth 14-18, Amateur, Select)
Pre Madness

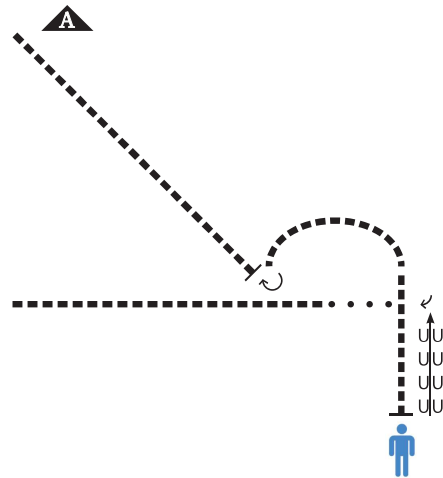


1. Posting trot left diagonal.
2. Sitting trot square corner.
3. Stop and back.
4. Canter left lead circle.
5. Change leads.
6. Hand gallop right lead.
7. Posting trot right diagonal.
8. Stop. Perform a 270° turn right on forehand.
9. Walk to exit.

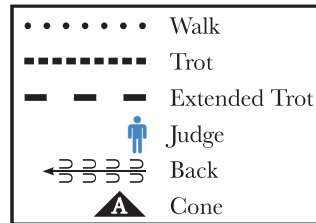


SHOWMANSHIP

(Level 1 Youth, Level 1 Amateur, Green Non-Pro)
Pre Madness

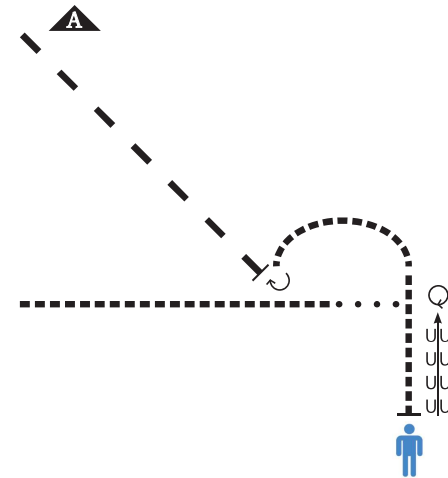


1. Trot.
2. Stop. Perform an approximate 225° turn.
3. Trot tight arc to judge.
4. Stop and set up.
5. Inspection.
6. Back.
7. Perform a 90° turn.
8. Walk 4-5 steps.
9. Trot to exit.

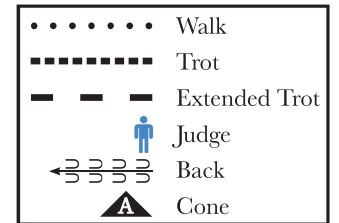


SHOWMANSHIP

(Youth 13&U, Youth 14-18, Amateur, Select)
Pre Madness



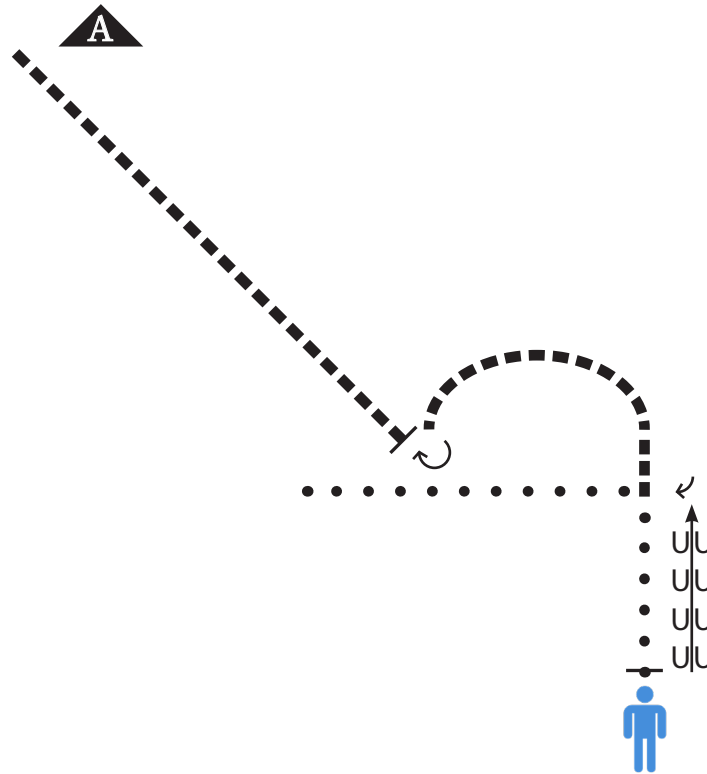
1. Extended trot.
2. Stop. Perform an approximate 225° turn.
3. Trot tight arc to judge.
4. Stop and set up.
5. Inspection.
6. Back.
7. Perform a 450° turn.
8. Walk 4-5 steps.
9. Trot to exit.



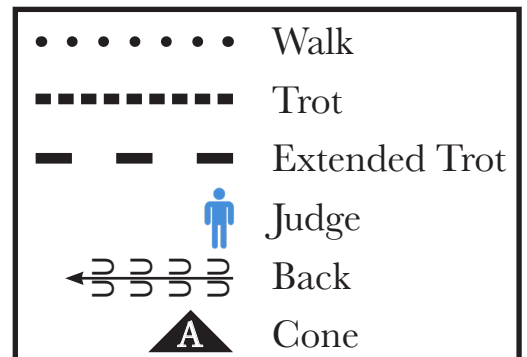
SHOWMANSHIP

(Small Fry, All Walk-Trot)

Pre Madness



1. Trot.
2. Stop. Perform an approximate 225° turn.
3. Trot tight arc. Walk to judge.
4. Stop and set up.
5. Inspection.
6. Back.
7. Perform a 90° turn.
8. Walk to exit.

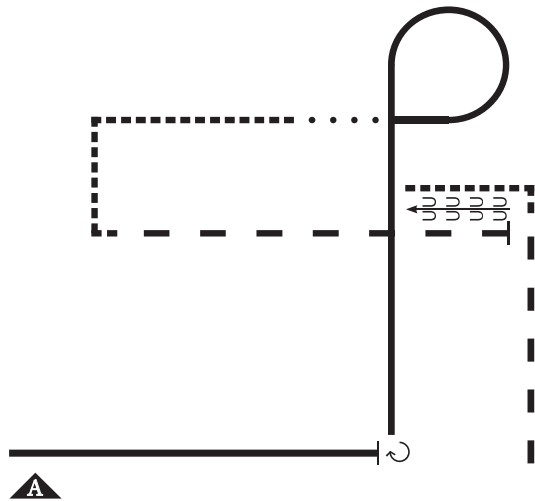




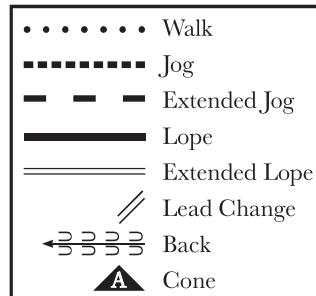
HORSEMANSHIP

(Level 1 Youth, Level 1 Amateur, Green Non-Pro)

Round 1



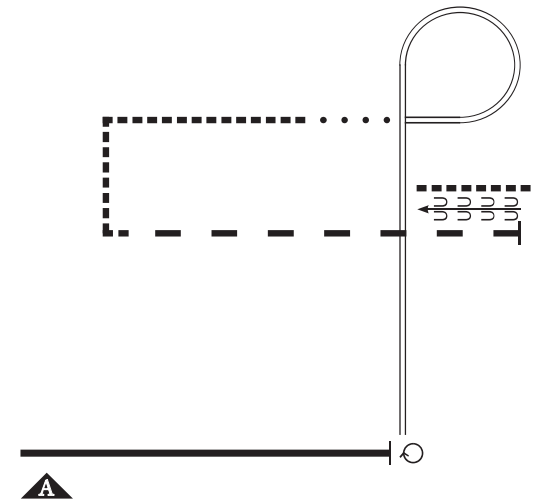
1. Lope left lead.
2. Stop. Perform a 270° turn right.
3. Lope right lead line and small circle.
4. Walk 4-5 steps.
5. Jog 2 square corners.
6. Extended jog.
7. Stop and back.
8. Jog square corner.
9. Extended jog to exit.



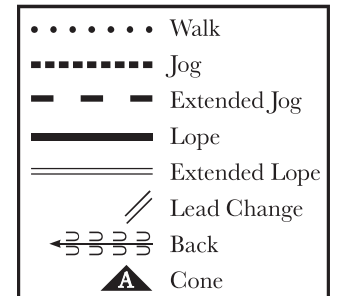
HORSEMANSHIP

(Youth 13&U, Youth 14-18, Amateur, Select)

Round 1



1. Lope left lead.
2. Stop. Perform a 630° turn right.
3. Extended lope right lead line and small circle.
4. Walk 4-5 steps.
5. Jog 2 square corners.
6. Extended jog.
7. Stop and back.
8. Jog square corner.
9. Extended jog to exit.



THE Madness

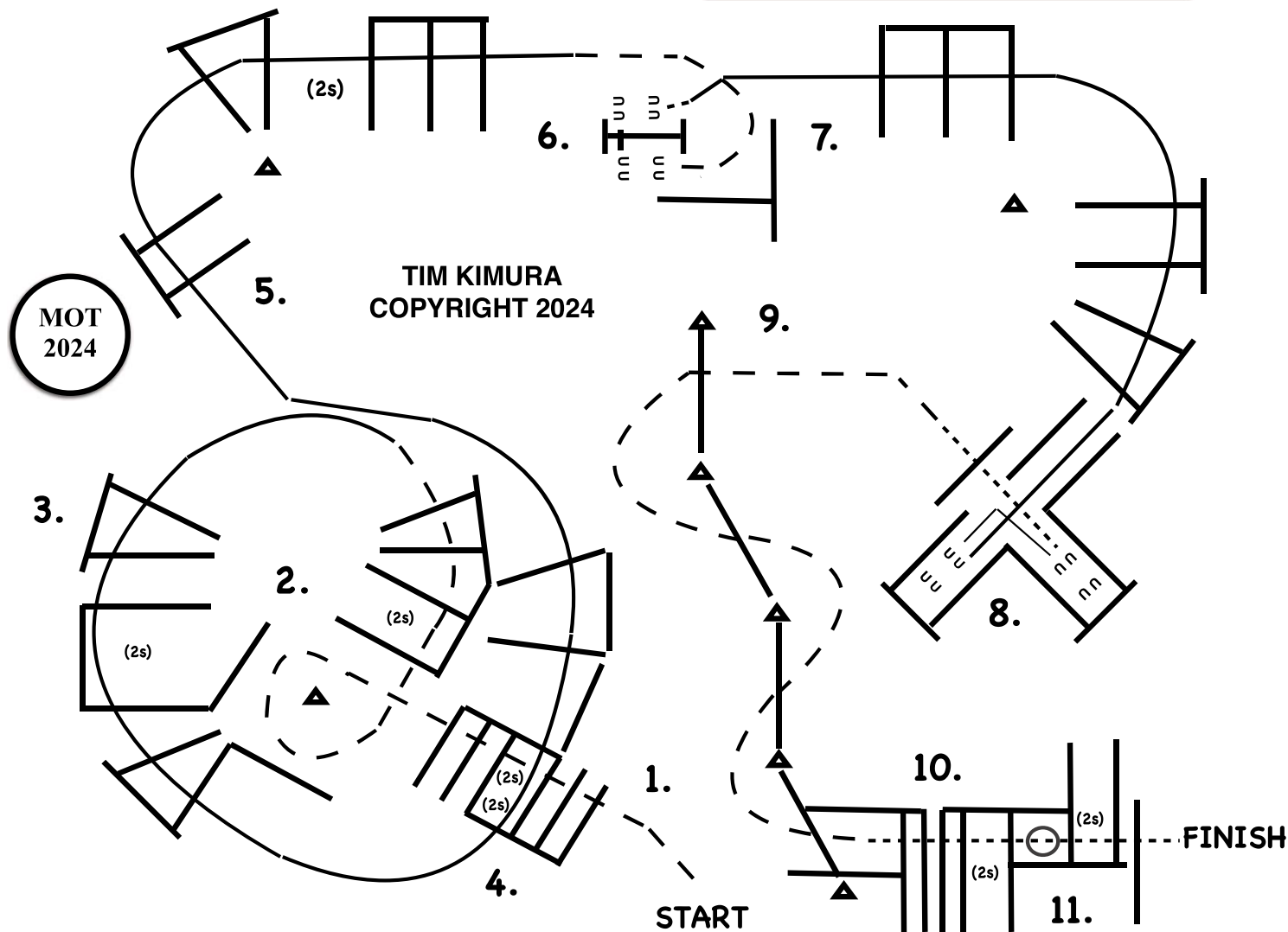
Saturday May 4, 2024

Amateur L2,L3

Select L2,L3

Youth 14-18

13 &
under

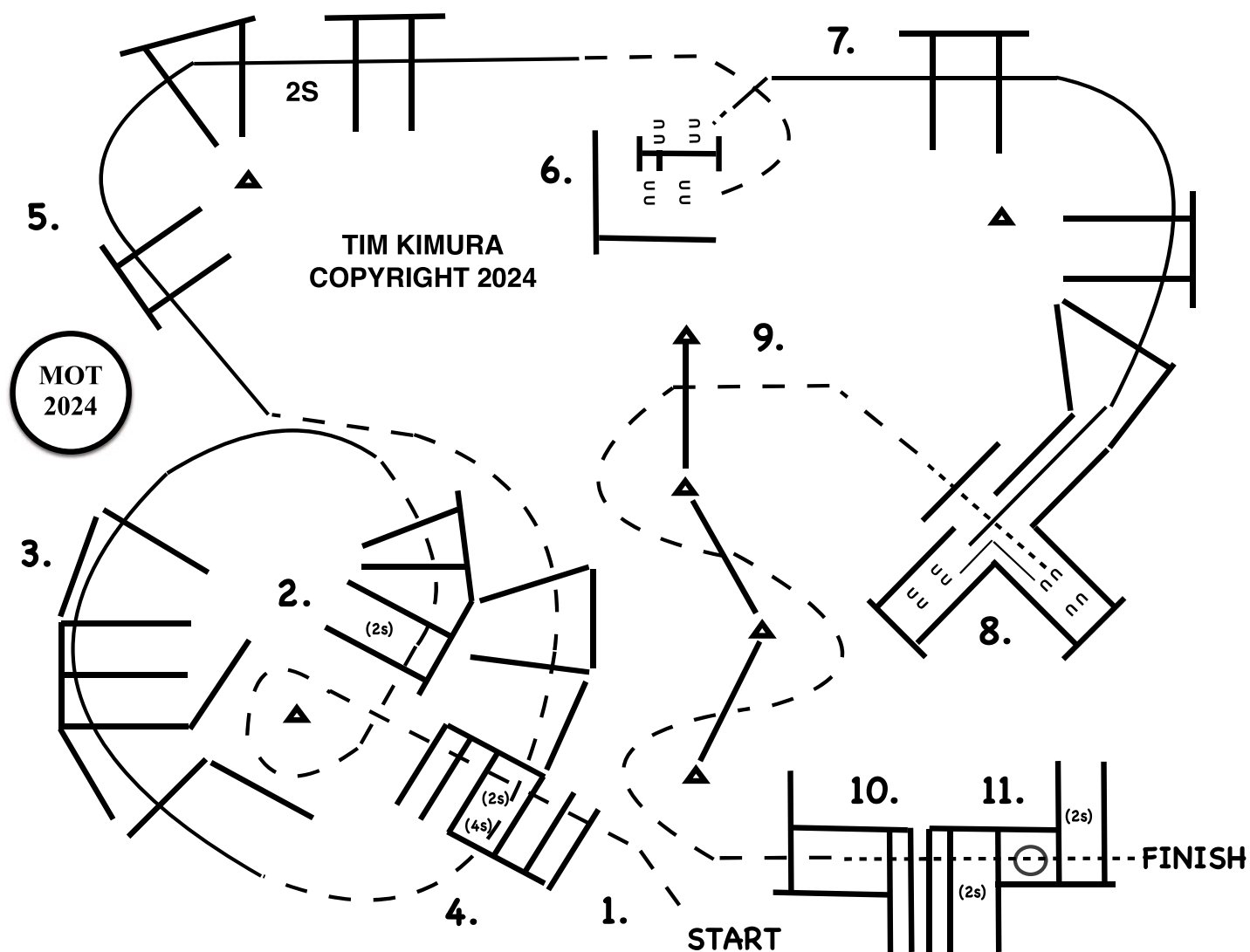


1. JOG OVER POLES.
2. JOG AROUND CONE, JOG OVER POLES.
3. LOPE OVER POLES (LEFT LEAD).
4. LOPE OVER POLES (LEFT LEAD).
5. CHANGE LEADS (SIMPLE OR FLYING) LOPE OVER POLES (RIGHT LEAD).
6. BREAK TO THE JOG, JOG TO GATE. WORK GATE RIGHT HAND.
7. WALK FORWARD, THEN LOPE OVER POLES (RIGHT LEAD), LOPE INTO CHUTE.
8. BACK BETWEEN POLES, BACK AROUND CORNER, WALK OUT OVER POLE.
9. JOG THROUGH SERPENTINE, JOG OVER POLES.
10. STOP OR BREAK TO THE WALK, WALK OVER POLES, WALK INTO BOX.
11. EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX, WALK OVER POLES.

THE Madness

Saturday May 4, 2024

JUNIOR HORSES LEVEL 2 & 3

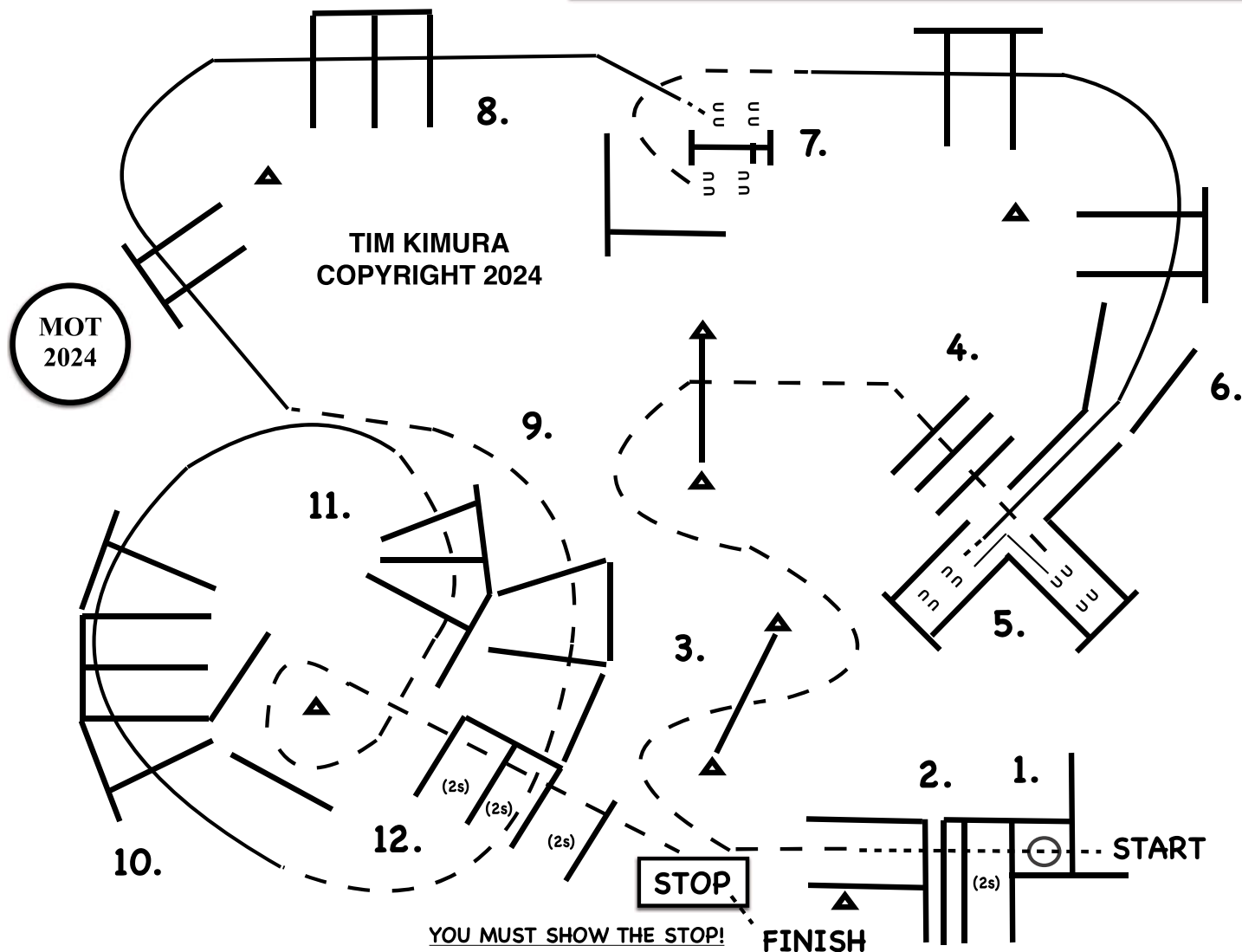


1. JOG OVER POLES.
2. JOG AROUND CONE, JOG OVER POLES.
3. LOPE OVER POLES (LEFT LEAD).
4. BREAK TO THE JOG, JOG OVER POLES.
5. LOPE OVER POLES (RIGHT LEAD).
6. BREAK TO THE JOG, JOG TO GATE, WORK GATE RIGHT HAND.
7. WALK FORWARD, THEN LOPE OVER POLES (RIGHT LEAD).
8. LOPE INTO CHUTE, BACK AROUND CORNER, WALK OUT OVER POLE.
9. JOG THROUGH SERPENTINE, JOG OVER POLES.
10. JOG INTO BOX, STOP AND WALK OVER POLES, WALK INTO BOX.
11. EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX, WALK OVER POLES.

THE Madness

Saturday May 4, 2024

L1 Green Senior, L1 Green Junior
L1 Novice Amateur,
L1 Novice Select, L1 Novice Youth

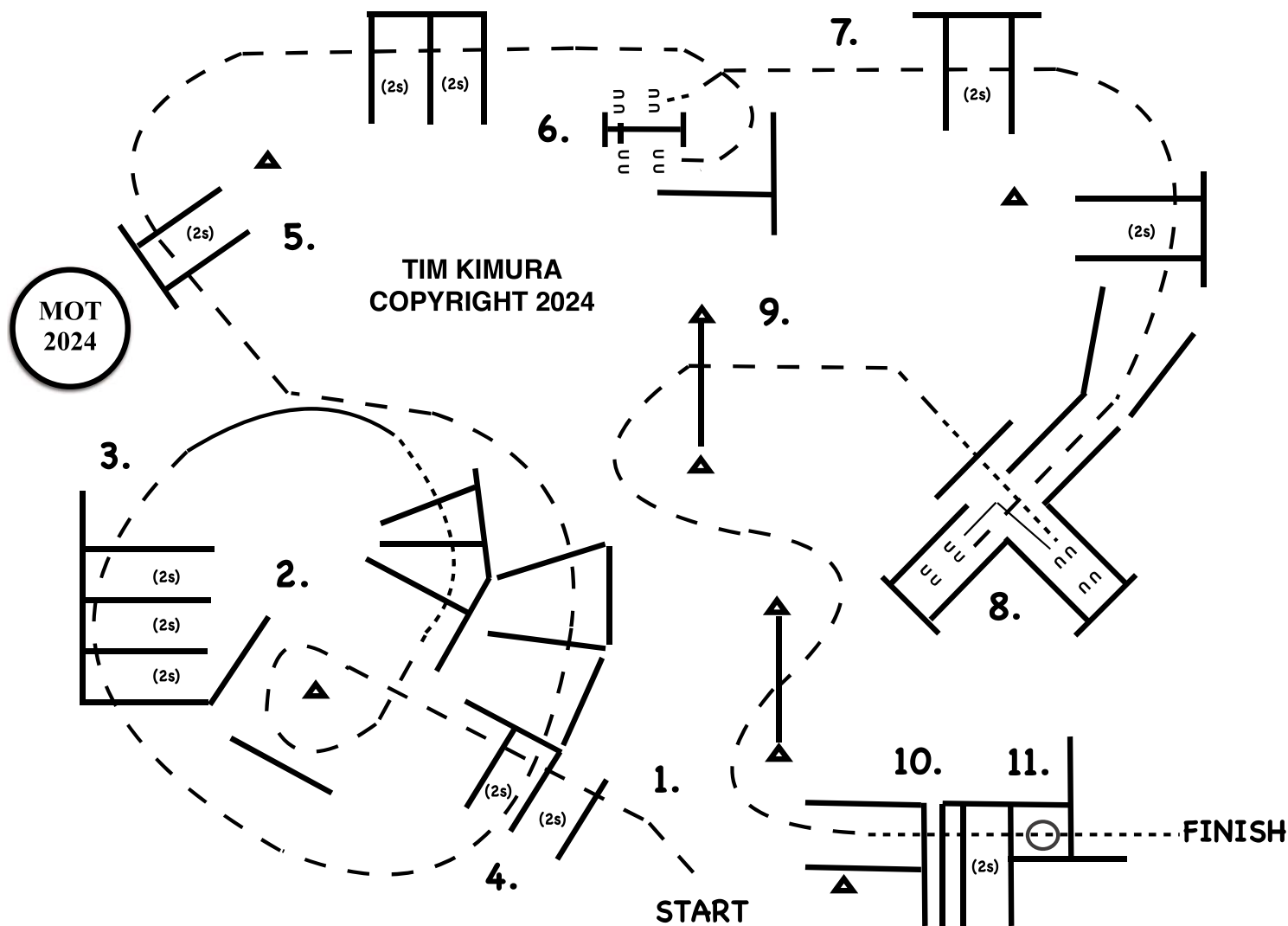


1. WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.
2. WALK OVER POLES.
3. JOG THROUGH SERPENTINE, JOG OVER POLES.
4. JOG OVER POLES, JOG INTO CHUTE.
5. BACK BETWEEN POLES, BACK AROUND CORNER.
6. WALK FORWARD, THEN LOPE OVER POLES (LEFT LEAD).
7. BREAK TO THE JOG, JOG TO GATE, WORK GATE LEFT HAND.
8. WALK FORWARD, THEN LOPE OVER POLES (LEFT LEAD).
9. BREAK TO THE JOG, JOG OVER POLES.
10. LOPE OVER POLES (RIGHT LEAD).
11. BREAK TO THE JOG, JOG OVER POLES, JOG AROUND CONE.
12. JOG OVER POLES, SHOW THE STOP, THEN WALK OFF THE COURSE.

THE Madness

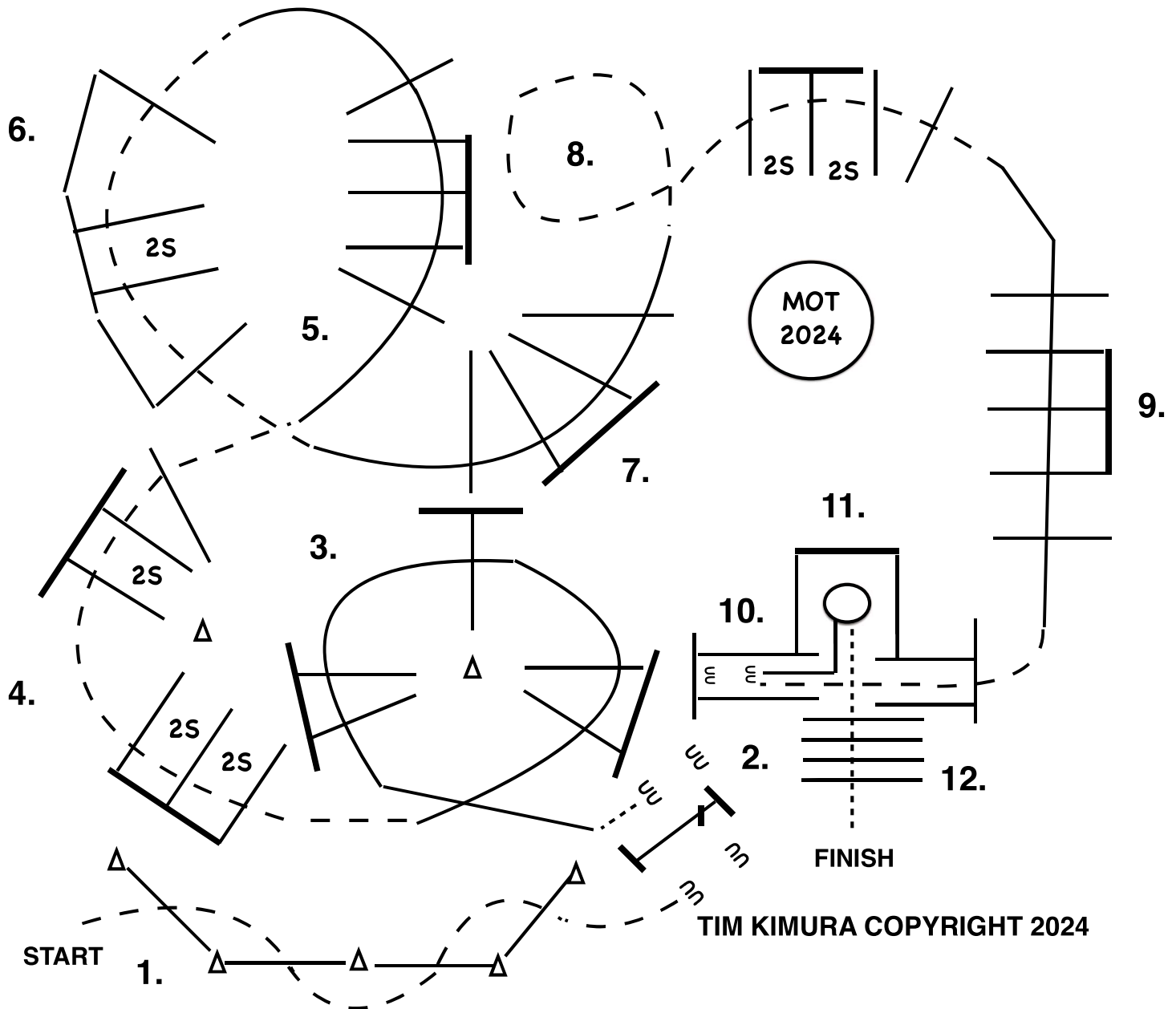
Saturday May 4, 2024

**Small Fry Trail
L1 Amateur WT Trail
L1 Youth WT Trail**

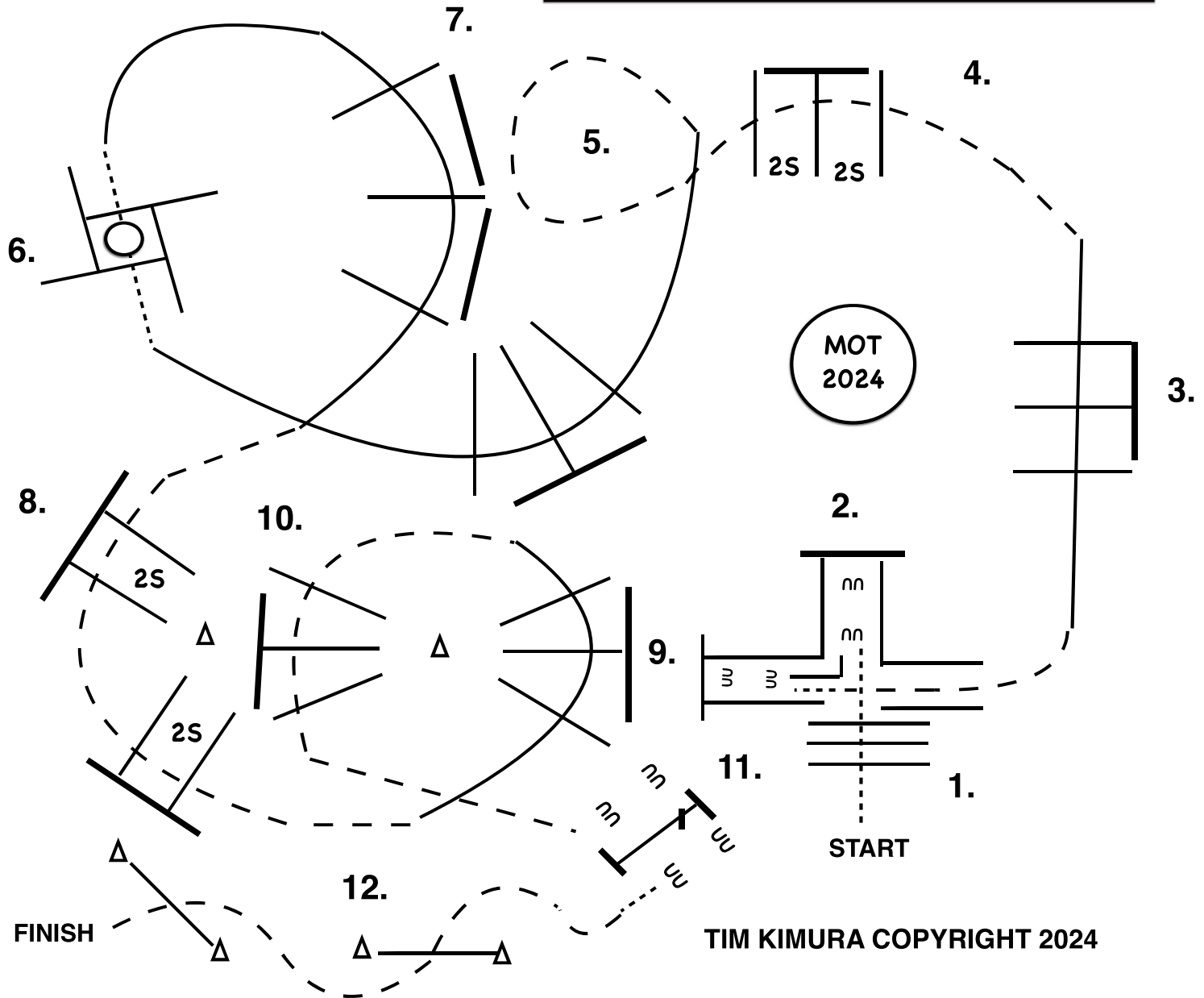


1. JOG OVER POLES, JOG AROUND CONE.
2. STOP OR BREAK TO THE WALK, WALK OVER POLES.
3. JOG OVER POLES.
4. JOG OVER POLES.
5. JOG OVER POLES.
6. BREAK TO THE WALK, WALK TO GATE. WORK GATE RIGHT HAND.
SMALL FRY'S SKIP GATE JUST KEEP JOGGING ON BY...
7. WALK FORWARD, THEN JOG OVER POLES, JOG INTO CHUTE.
8. BACK BETWEEN POLES, BACK AROUND CORNER, WALK OUT OVER POLE.
9. JOG THROUGH SERPENTINE, JOG OVER POLES.
10. STOP OR BREAK TO THE WALK, WALK OVER POLES, WALK INTO BOX.
11. EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX, WALK OVER POLE.

Tuesday May 7, 2024

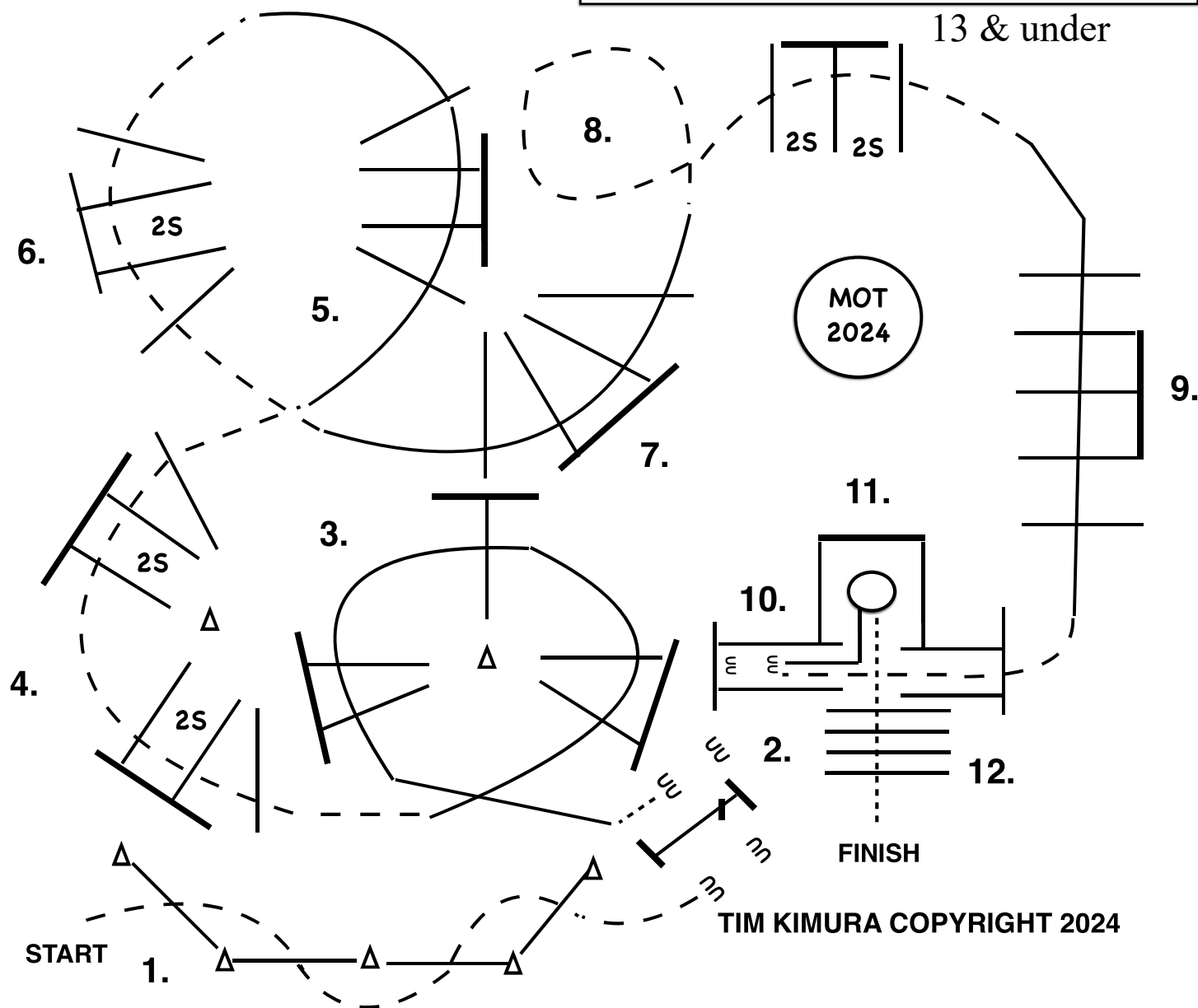


1. JOG THROUGH SERPENTINE, JOG OVER POLES, JOG UP TO GATE.
2. WORK GATE LEFT HAND.
3. WALK A FEW STEPS FORWARD, THEN LOPE OVER POLES (RL)
4. BREAK TO THE JOG, JOG OVER POLES.
5. LOPE OVER POLES (LL).
6. BREAK TO THE JOG, JOG OVER POLES.
7. LOPE OVER POLES (LL).
8. BREAK TO THE JOG, JOG AROUND TO THE LEFT, THEN JOG OVER POLES.
9. LOPE OVER POLES (RL).
10. BREAK TO THE JOG, JOG INTO CHUTE, BACK BETWEEN POLES, BACK AROUND CORNER, AND BACK INTO BOX.
11. EXECUTE A 360 DEGREE TURN EITHER WAY.
12. WALK OUT BOX, WALK OVER POLES.



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1. WALK OVER POLES, WALK INTO CHUTE.
2. BACK AROUND CORNER, BACK BETWEEN POLES.
3. WALK FORWARD, THEN JOG OUT CHUTE, LOPE OVER POLES (LEFT LEAD).
4. BREAK TO THE JOG, JOG OVER POLES.
5. JOG AROUND TO THE RIGHT, LOPE OVER POLES (RIGHT LEAD).
6. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT OF BOX,
7. LOPE OVER POLES (RIGHT LEAD).
8. BREAK TO THE JOG, JOG OVER POLES.
9. LOPE OVER POLES (LEFT LEAD).
10. BREAK TO THE JOG, JOG OVER POLES, JOG UP TO GATE.
11. WORK GATE RIGHT HAND.
12. WALK FORWARD, THEN JOG THROUGH SERPENTINE, JOG OVER POLES.



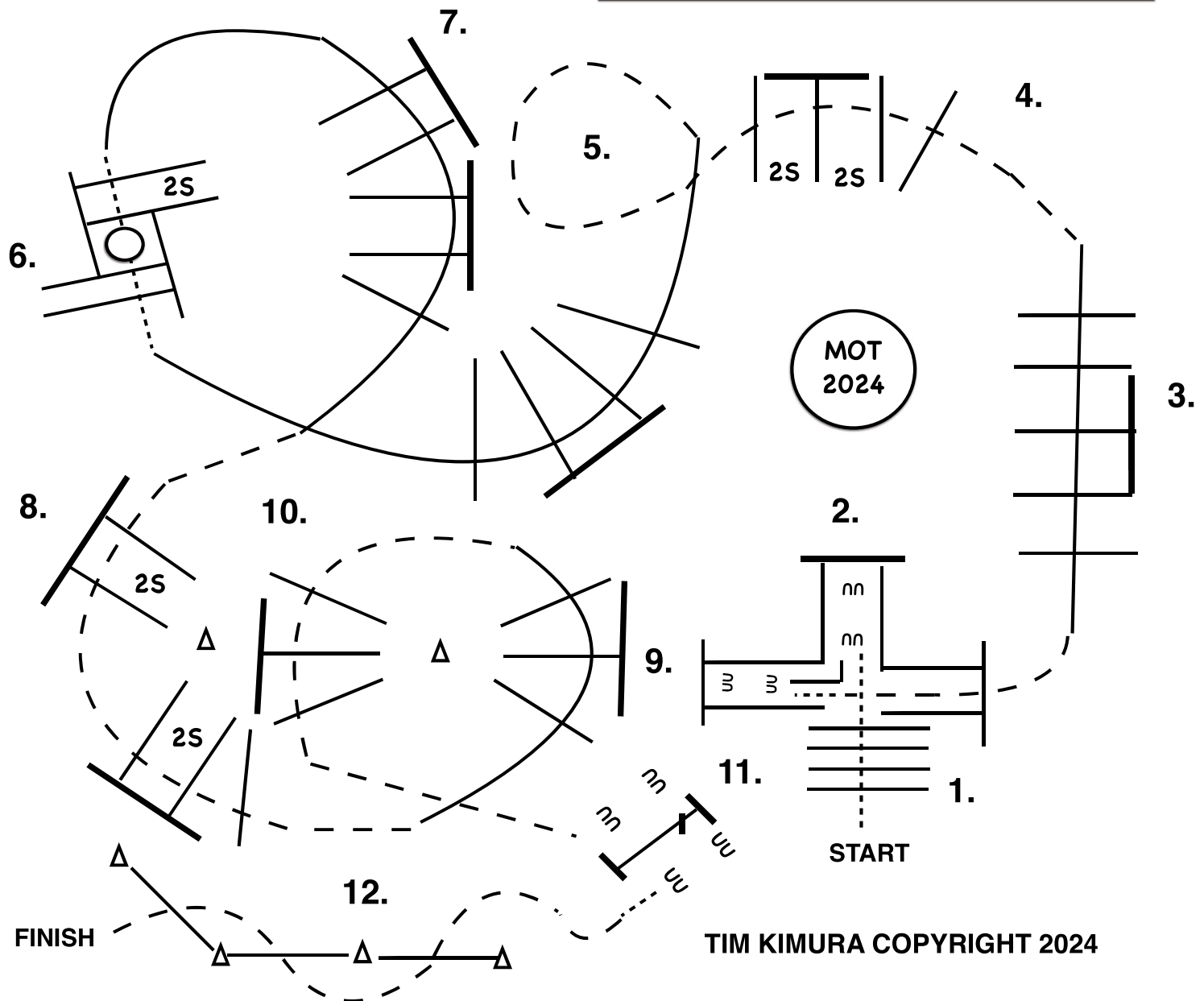
TIM KIMURA COPYRIGHT 2024

1. JOG THROUGH SERPENTINE, JOG OVER POLES, JOG UP TO GATE.
2. WORK GATE LEFT HAND.
3. WALK A FEW STEPS FORWARD, THEN LOPE OVER POLES (RL)
4. BREAK TO THE JOG, JOG OVER POLES.
5. LOPE OVER POLES (LL).
6. BREAK TO THE JOG, JOG OVER POLES.
7. LOPE OVER POLES (LL).
8. BREAK TO THE JOG, JOG AROUND TO THE LEFT, THEN JOG OVER POLES.
9. LOPE OVER POLES (RL).
10. BREAK TO THE JOG, JOG INTO CHUTE, BACK BETWEEN POLES, BACK AROUND CORNER, AND BACK INTO BOX.
11. EXECUTE A 360 DEGREE TURN EITHER WAY.
12. WALK OUT BOX, WALK OVER POLES.

THE Madness

Wednesday May 8, 2024

JUNIOR L2,L3

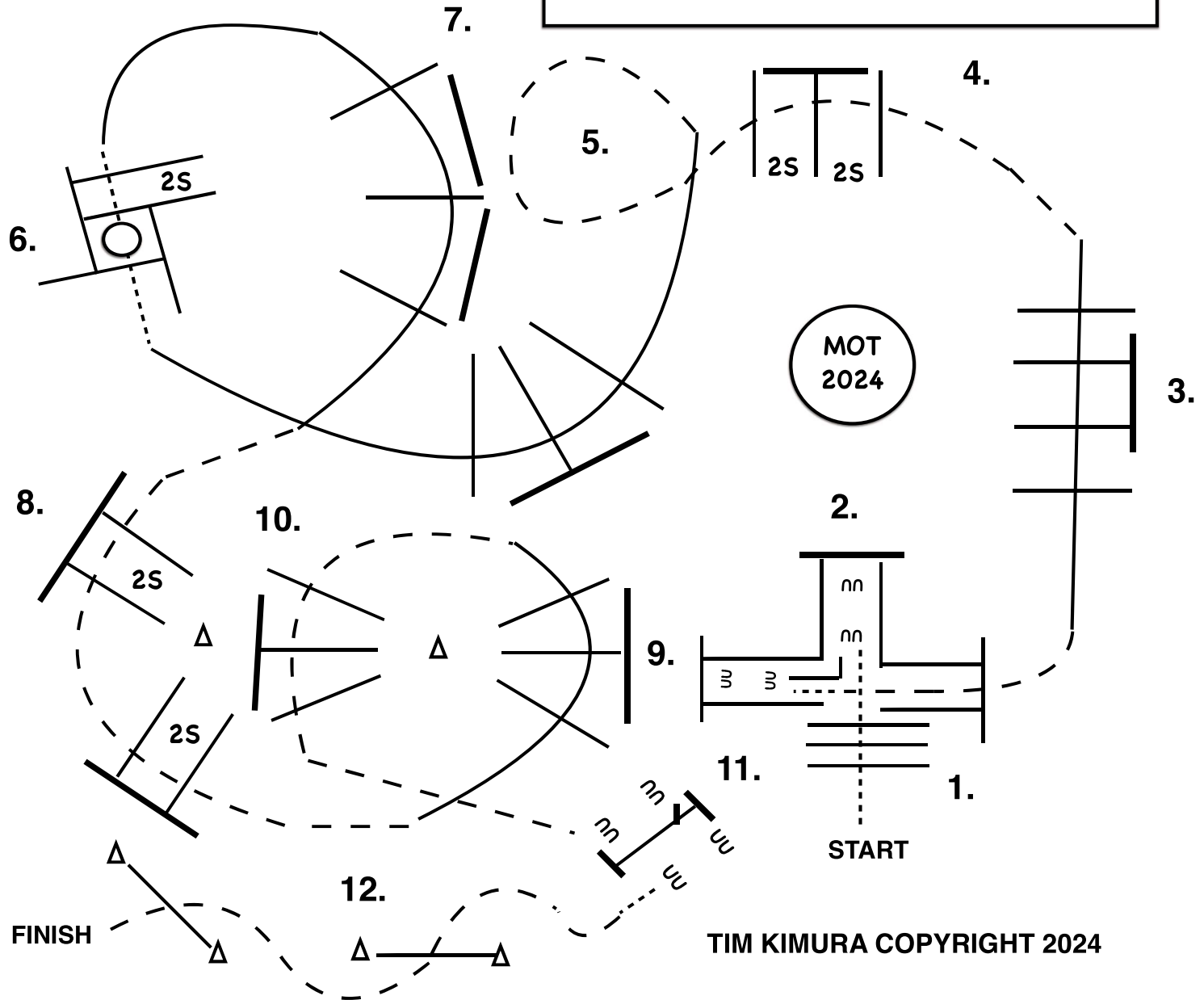


1. WALK OVER POLES, WALK INTO CHUTE.
2. BACK AROUND CORNER, BACK BETWEEN POLES.
3. WALK FORWARD, THEN JOG OUT CHUTE, LOPE OVER POLES (LEFT LEAD).
4. BREAK TO THE JOG, JOG OVER POLES.
5. JOG AROUND TO THE RIGHT, LOPE OVER POLES (RIGHT LEAD).
6. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT OF BOX, WALK OVER POLES.
7. LOPE OVER POLES (RIGHT LEAD).
8. BREAK TO THE JOG, JOG OVER POLES.
9. LOPE OVER POLES (LEFT LEAD).
10. BREAK TO THE JOG, JOG OVER POLES, JOG UP TO GATE.
11. WORK GATE RIGHT HAND.
12. WALK FORWARD, THEN JOG THROUGH SERPENTINE, JOG OVER POLES.

THE Madness

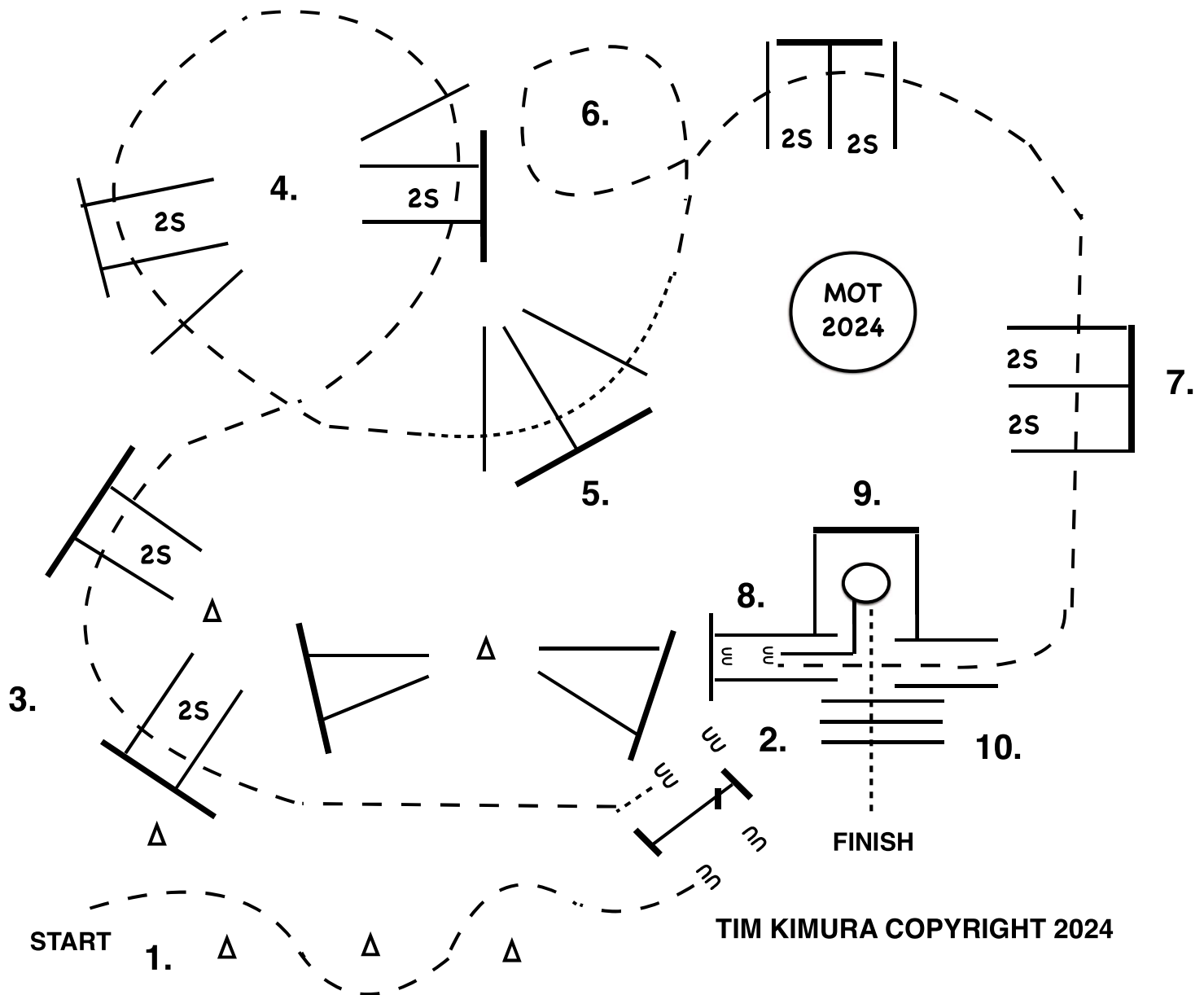
Wednesday May 8, 2024

L1 GREEN SR - L1 GREEN JR
L1 AMATEUR - L1 SELECT
L1 YOUTH



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1. WALK OVER POLES, WALK INTO CHUTE.
2. BACK AROUND CORNER, BACK BETWEEN POLES.
3. WALK FORWARD, THEN JOG OUT CHUTE, LOPE OVER POLES (LEFT LEAD).
4. BREAK TO THE JOG, JOG OVER POLES.
5. JOG AROUND TO THE RIGHT, LOPE OVER POLES (RIGHT LEAD).
6. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT OF BOX, WALK OVER POLES.
7. LOPE OVER POLES (RIGHT LEAD).
8. BREAK TO THE JOG, JOG OVER POLES.
9. LOPE OVER POLES (LEFT LEAD).
10. BREAK TO THE JOG, JOG OVER POLES, JOG UP TO GATE.
11. WORK GATE RIGHT HAND.
12. WALK FORWARD, THEN JOG THROUGH SERPENTINE, JOG OVER POLES.

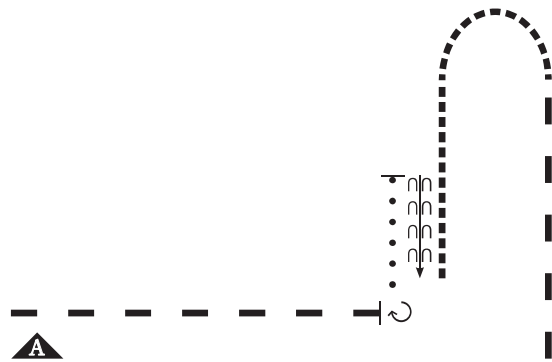


1. JOG THROUGH SERPENTINE, JOG UP TO GATE.
2. WORK GATE LEFT HAND. Sm Frys Walk Through Open Gate NO ROPE...
3. WALK A FEW STEPS FORWARD, THEN JOG OVER POLES.
4. JOG OVER POLES.
5. STOP OR BREAK TO THE WALK, WALK OVER POLES.
6. JOG AROUND TO THE LEFT, THEN JOG OVER POLES.
7. JOG OVER POLES.
8. JOG INTO CHUTE, BACK BETWEEN POLES, BACK AROUND CORNER, AND BACK INTO BOX.
9. EXECUTE A 360 DEGREE TURN EITHER WAY.
10. WALK OUT BOX, WALK OVER POLES.

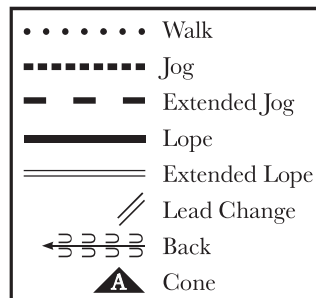
HORSEMANSHIP

(Small Fry, All Walk-Trot)

Round 1



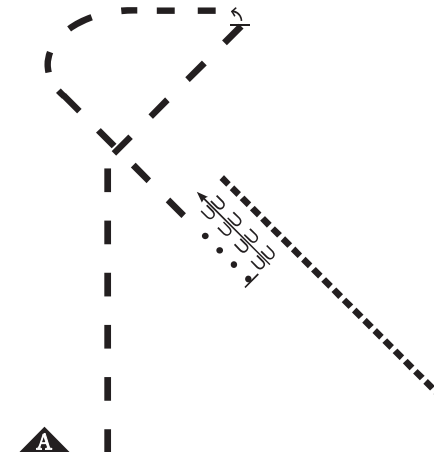
1. Extended jog.
2. Stop. Perform a 270° turn right.
3. Walk.
4. Stop and back.
5. Jog.
6. Extended jog to exit.



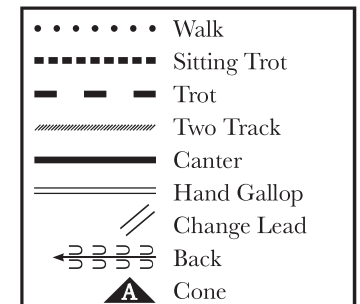
EQUITATION

(Small Fry, All Walk-Trot)

Round 1



1. Posting trot left diagonal.
2. Perform a 90° left on the forehand.
3. Posting trot right diagonal.
4. Walk 4-5 steps.
5. Stop and back.
6. Exit at sitting trot.



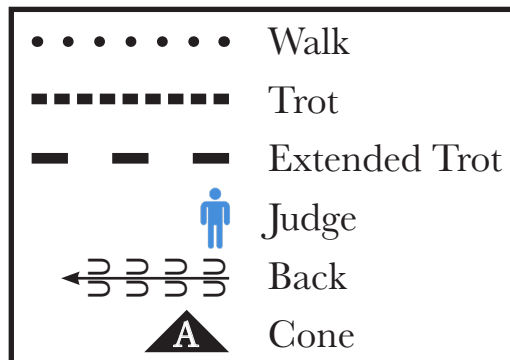
SHOWMANSHIP

(Small Fry, All Walk-Trot)

Round 1



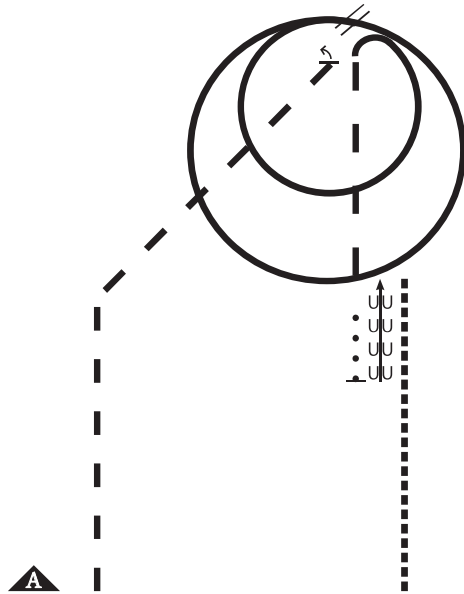
1. Trot.
2. Walk square corner.
3. Stop. Back to original line.
4. Trot to judge.
5. Stop and set up.
6. Inspection.
7. Perform a 270° turn.
8. Trot to exit.



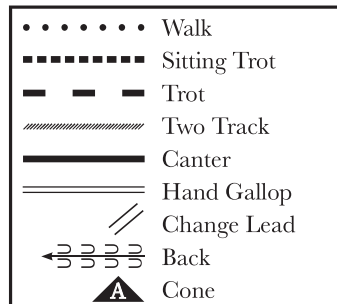
EQUITATION

(Level 1 Youth, Level 1 Amateur, Green Non-Pro)

Round 1



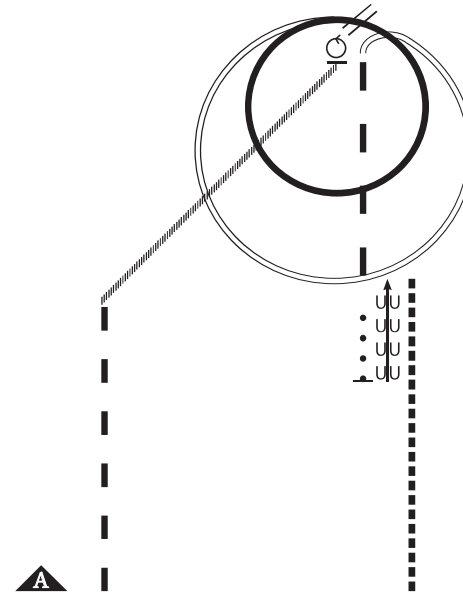
1. Posting trot left diagonal.
2. Perform a 90° left on the forehand.
3. Canter left lead large circle.
4. Simple lead change.
5. Counter canter right lead.
6. Posting trot right diagonal.
7. Walk 4-5 steps.
8. Stop and back.
9. Exit at sitting trot.



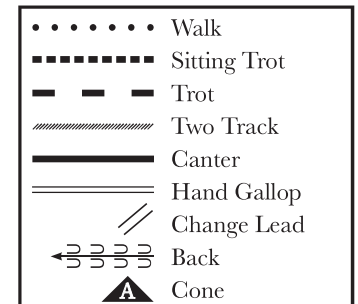
EQUITATION

(Youth 13&U, Youth 14-18, Amateur, Select)

Round 1



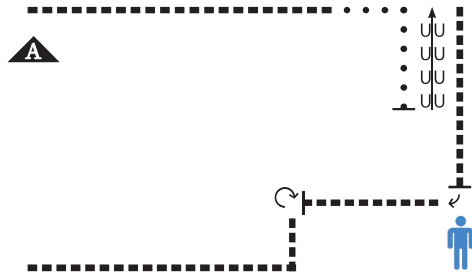
1. Posting trot left diagonal.
2. Two track to the right.
3. Perform a 450° left on the forehand.
4. Canter left lead circle.
5. Change leads.
6. Hand gallop right lead counter canter large circle.
7. Posting trot right diagonal.
8. Walk 4-5 steps.
9. Stop and back.
10. Exit at sitting trot.



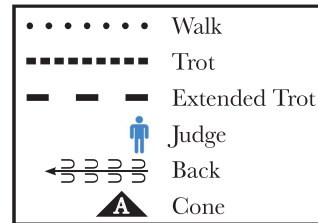
SHOWMANSHIP

(Level 1 Youth, Level 1 Amateur, Green Non-Pro)

Round 1



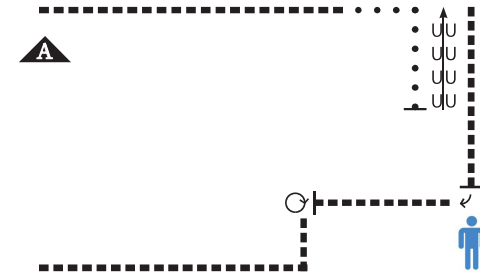
1. Trot.
2. Walk square corner.
3. Stop. Back to original line.
4. Trot to judge.
5. Stop and set up.
6. Inspection.
7. Perform a 90° turn.
8. Trot.
9. Stop. Perform a 270° turn.
10. Trot square corner to exit.



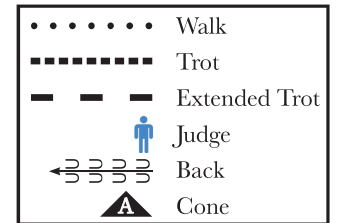
SHOWMANSHIP

(Youth 13&U, Youth 14-18, Amateur, Select)

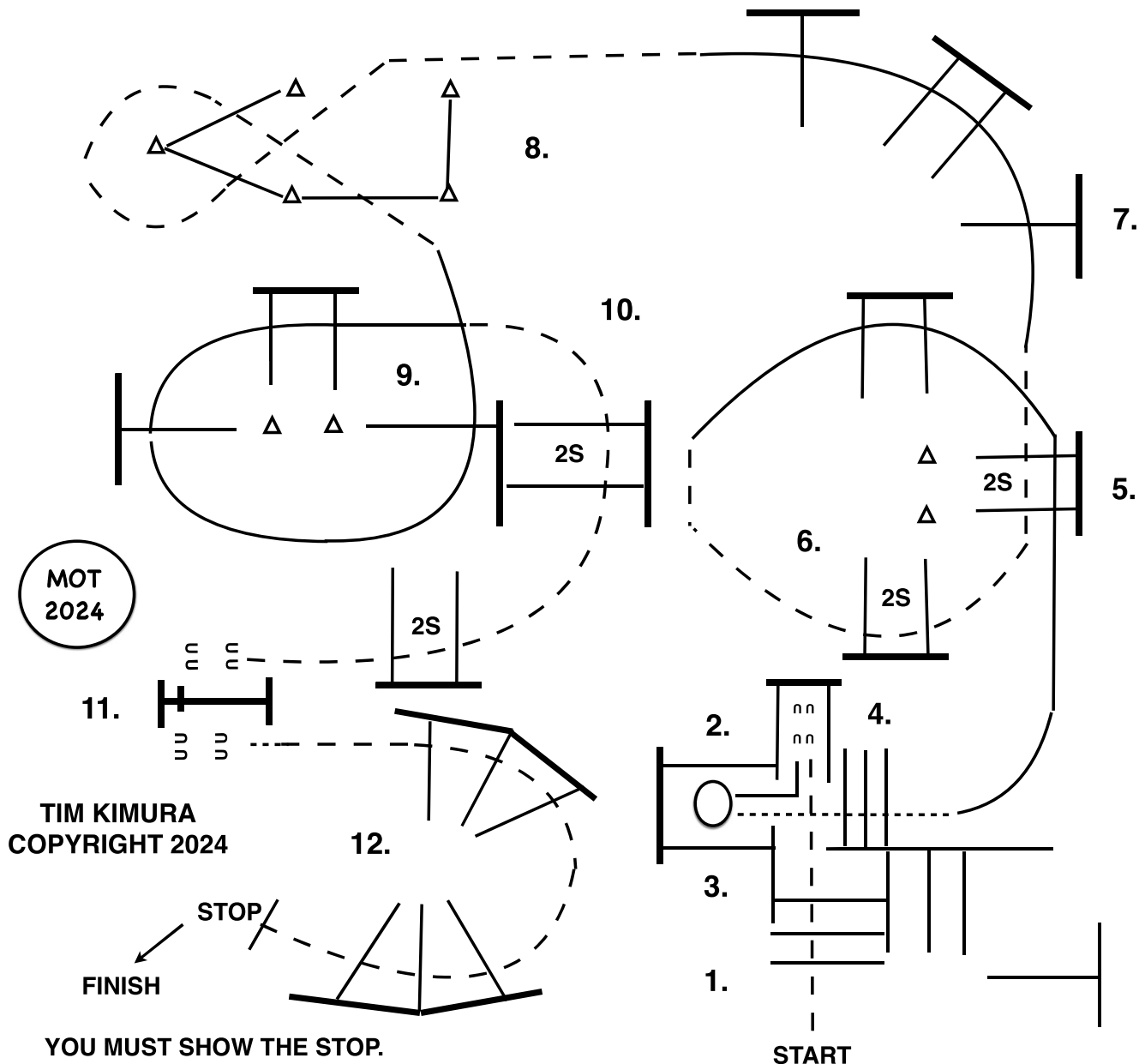
Round 1



1. Trot.
2. Walk square corner.
3. Stop. Back to original line.
4. Trot to judge.
5. Stop and set up.
6. Inspection.
7. Perform a 90° turn.
8. Trot.
9. Stop. Perform a 630° turn.
10. Trot square corner to exit.



SATURDAY - MAY 11, 2024

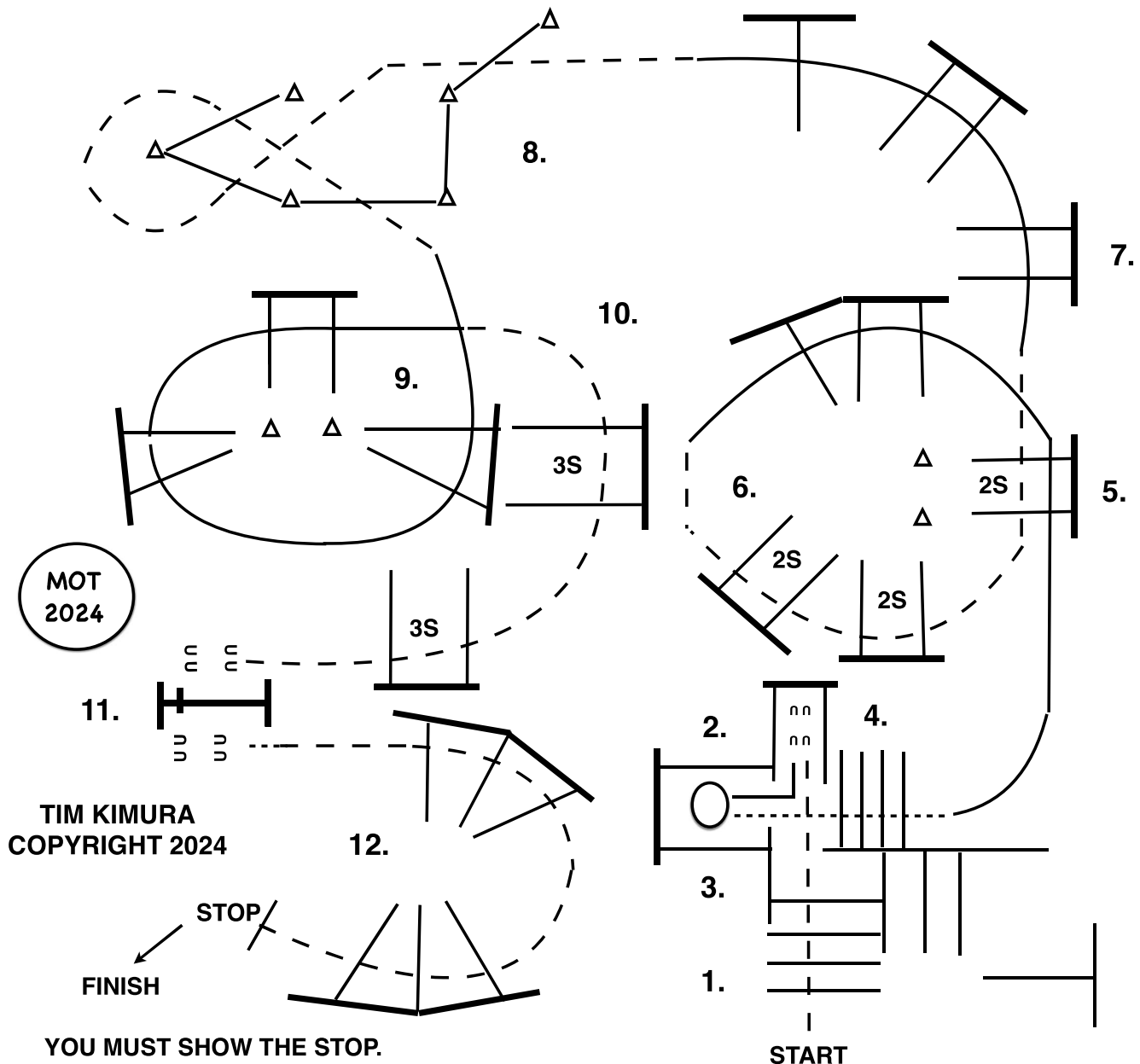


1. JOG OVER POLES, JOG INTO CHUTE AND STOP.
2. BACK BETWEEN POLES AND BACK AROUND CORNER INTO BOX.
3. EXECUTE A 360 TURN EITHER WAY.
4. WALK OUT BOX, WALK OVER POLES.
5. LOPE OVER POLES (LEFT LEAD).
6. BREAK TO THE JOG, JOG OVER POLES.
7. LOPE OVER POLES (LEFT LEAD).
8. BREAK TO THE JOG, JOG THROUGH SERPENTINE, JOG OVER POLES.
9. LOPE OVER POLES (RIGHT LEAD).
10. BREAK TO THE JOG, JOG OVER POLES, JOG UP TO GATE.
11. WORK GATE LEFT HAND.
12. JOG OVER POLES AND DEMONSTRATE THE STOP.

THE Madness

SATURDAY - MAY 11, 2024

L1 Green Senior, L1 Green Junior
L1 Novice Amateur,
L1 Novice Select, L1 Novice Youth

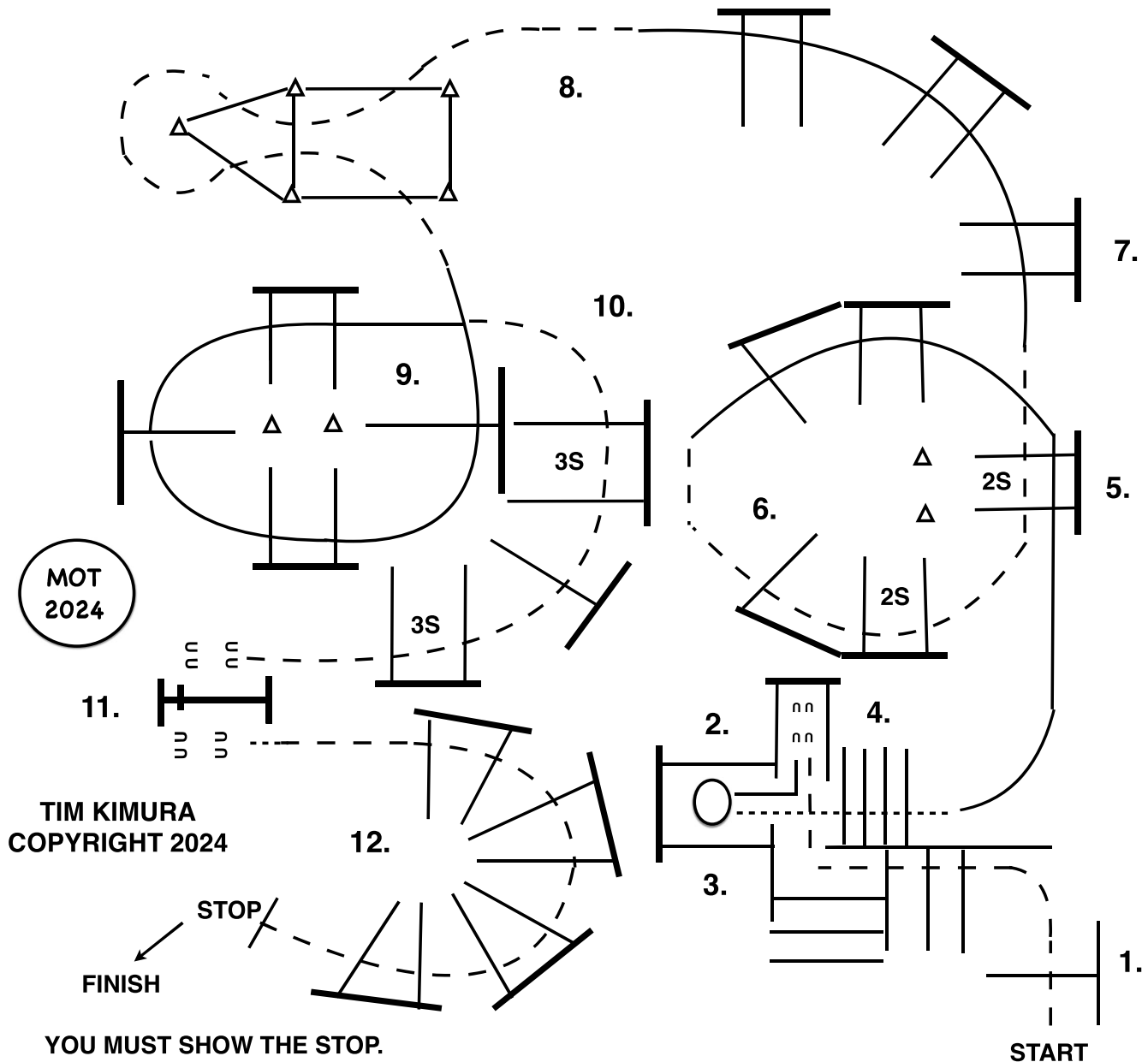


1. JOG OVER POLES, JOG INTO CHUTE AND STOP.
2. BACK BETWEEN POLES AND BACK AROUND CORNER INTO BOX.
3. EXECUTE A 360 TURN EITHER WAY.
4. WALK OUT BOX, WALK OVER POLES.
5. LOPE OVER POLES (LEFT LEAD).
6. BREAK TO THE JOG, JOG OVER POLES.
7. LOPE OVER POLES (LEFT LEAD).
8. BREAK TO THE JOG, JOG THROUGH SERPENTINE, JOG OVER POLES.
9. LOPE OVER POLES (RIGHT LEAD).
10. BREAK TO THE JOG, JOG OVER POLES, JOG UP TO GATE.
11. WORK GATE LEFT HAND.
12. JOG OVER POLES AND DEMONSTRATE THE STOP.

THE Madness

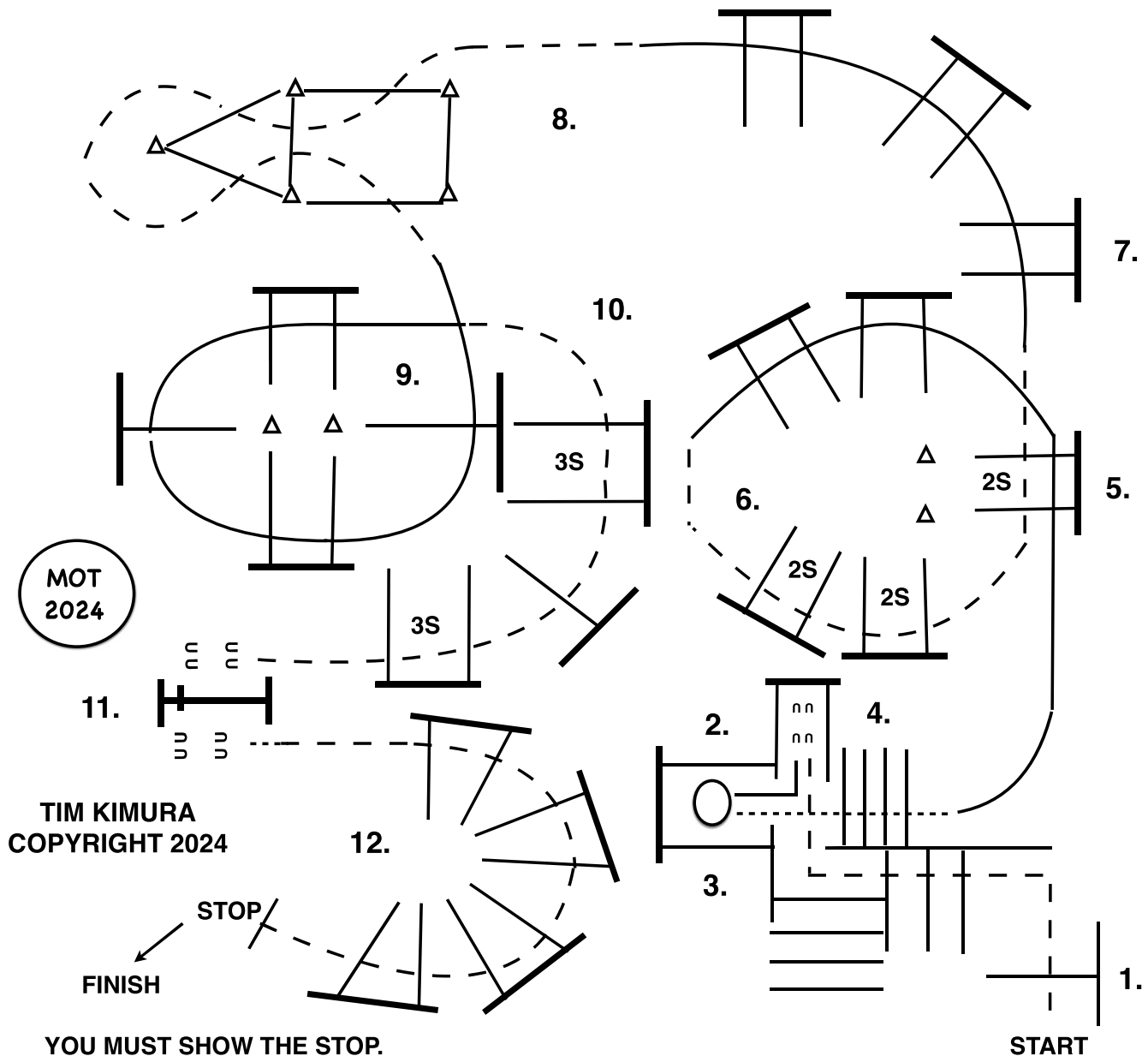
SATURDAY - MAY 11, 2024

AMATEUR L2,L3, SELECT L2,L3
YOUTH 13 & UNDER, 14-18
NON-PRO TRAIL FUTURITY



1. JOG OVER POLES, JOG INTO CHUTE AND STOP.
2. BACK BETWEEN POLES AND BACK AROUND CORNER INTO BOX.
3. EXECUTE A 360 TURN EITHER WAY.
4. WALK OUT BOX, WALK OVER POLES.
5. LOPE OVER POLES (LEFT LEAD).
6. BREAK TO THE JOG, JOG OVER POLES.
7. LOPE OVER POLES (LEFT LEAD).
8. BREAK TO THE JOG, JOG THROUGH SERPENTINE, JOG OVER POLES.
9. LOPE OVER POLES (RIGHT LEAD).
10. BREAK TO THE JOG, JOG OVER POLES, JOG UP TO GATE.
11. WORK GATE LEFT HAND.
12. WALK FORWARD, THEN JOG OVER POLES AND DEMONSTRATE THE STOP.

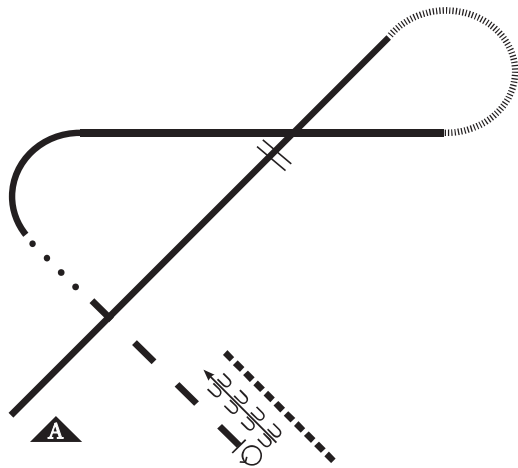
SATURDAY - MAY 11, 2024



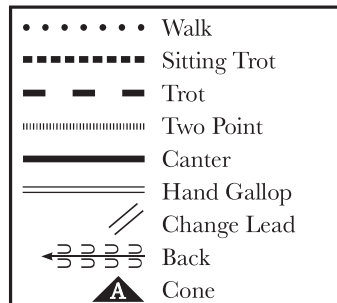
1. JOG OVER POLES, JOG INTO CHUTE AND STOP.
2. BACK BETWEEN POLES AND BACK AROUND CORNER INTO BOX.
3. EXECUTE A 360 TURN EITHER WAY.
4. WALK OUT BOX, WALK OVER POLES.
5. LOPE OVER POLES (LEFT LEAD).
6. BREAK TO THE JOG, JOG OVER POLES.
7. LOPE OVER POLES (LEFT LEAD).
8. BREAK TO THE JOG, JOG THROUGH SERPENTINE, JOG OVER POLES.
9. LOPE OVER POLES (RIGHT LEAD).
10. BREAK TO THE JOG, JOG OVER POLES, JOG UP TO GATE.
11. WORK GATE LEFT HAND.
12. WALK FORWARD, THEN JOG OVER POLES AND DEMONSTRATE THE STOP.

EQUITATION

(Level 1 Youth, Level 1 Amateur, Green Non-Pro)
Round 2

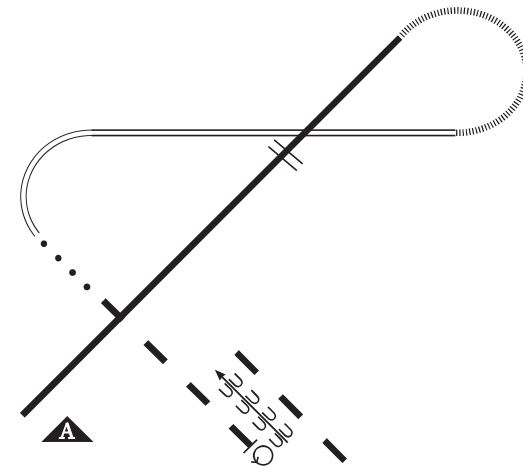


1. Canter right lead.
2. **Simple lead change.** Continue canter left lead.
3. Two point trot arc.
4. Canter left lead.
5. Walk 4-5 steps.
6. Posting trot right diagonal.
7. Stop. Perform a 360° turn left on the forehand.
8. Back.
9. Sitting trot to exit.

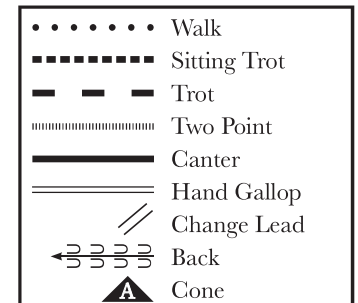


EQUITATION

(Youth 13&U, Youth 14-18, Amateur, Select)
Round 2



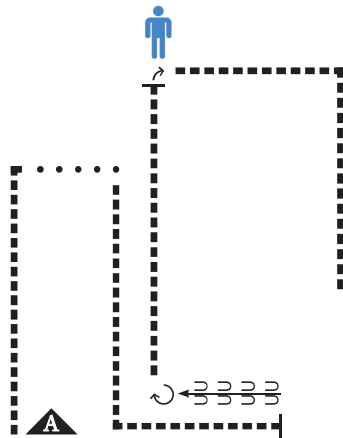
1. Canter right lead.
2. **Change leads.** Continue canter left lead.
3. Two point trot arc.
4. Hand gallop left lead.
5. Walk 4-5 steps.
6. Posting trot right diagonal.
7. Stop. Perform a 360° turn left on the forehand.
8. Back.
9. Posting trot left diagonal to exit.



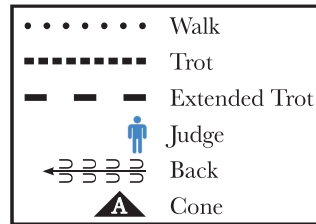
SHOWMANSHIP

(Level 1 Youth, Level 1 Amateur, Green Non-Pro)

Round 2



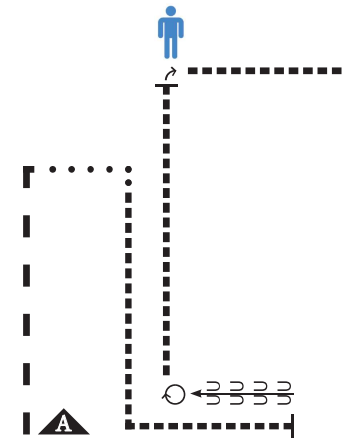
1. Trot square corner.
2. Walk square corner.
3. Trot square corner.
4. Stop and back. Perform a 270° turn.
5. Trot to judge.
6. Stop and set up.
7. Inspection.
8. Perform a 90° turn. Trot square corner to exit.



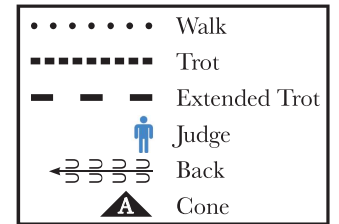
SHOWMANSHIP

(Youth 13&U, Youth 14-18, Amateur, Select)

Round 2



1. Extended trot square corner.
2. Walk square corner.
3. Trot square corner.
4. Stop and back. Perform a 630° turn.
5. Trot to judge.
6. Perform a 90° turn.
7. Set up.
8. Inspection.
9. Trot square corner to exit.

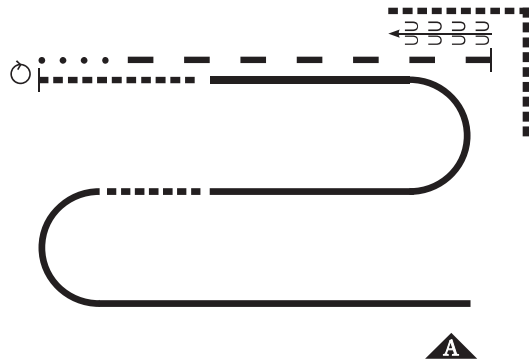




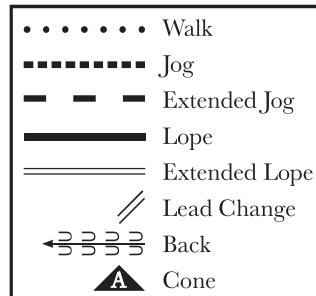
HORSEMANSHIP

(Level 1 Youth, Level 1 Amateur, Green Non-Pro)

Round 2



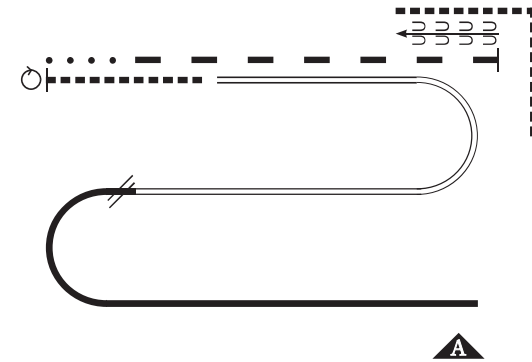
1. Lope right lead.
2. Jog 4-5 steps.
3. Lope left lead.
4. Jog.
5. Stop. Perform a 1 1/2 turn right.
6. Walk 4-5 steps.
7. Extended jog.
8. Stop and back.
9. Jog square corner to exit.



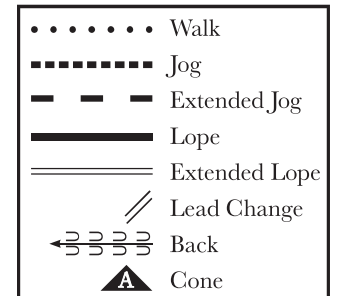
HORSEMANSHIP

(Youth 13&U, Youth 14-18, Amateur, Select)

Round 2



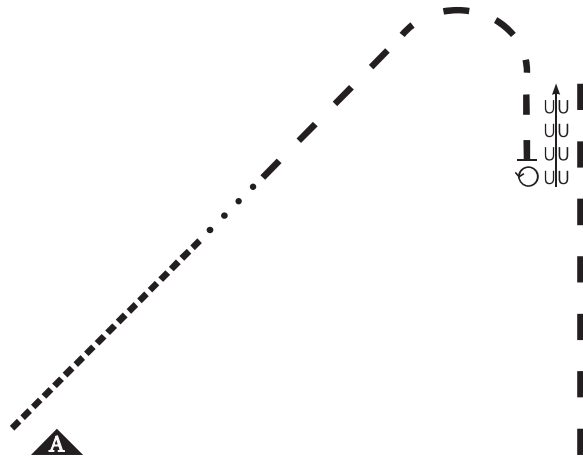
1. Lope right lead.
2. Change leads.
3. Extended lope left lead.
4. Jog.
5. Stop. Perform a 1 1/2 turn right.
6. Walk 4-5 steps.
7. Extended jog.
8. Stop and back.
9. Jog square corner to exit.



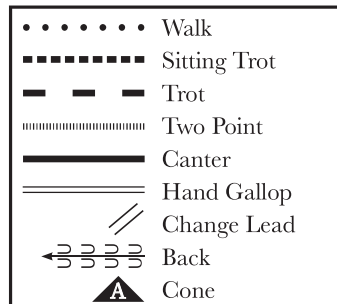
EQUITATION

(Small Fry, All Walk-Trot)

Round 2



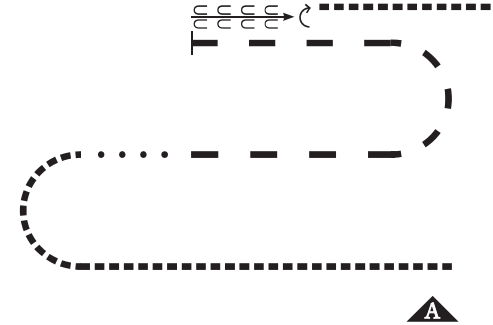
1. Sitting trot.
2. Walk 4-5 steps.
3. Posting trot left diagonal.
4. Stop. Perform a 360° turn left on the forehand.
5. Back.
6. Posting trot right diagonal to exit.



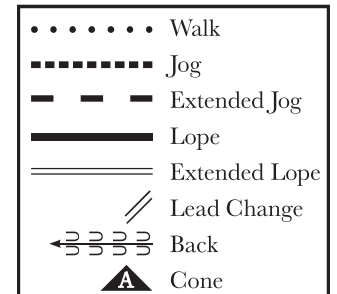
HORSEMANSHIP

(Small Fry, All Walk-Trot)

Round 2



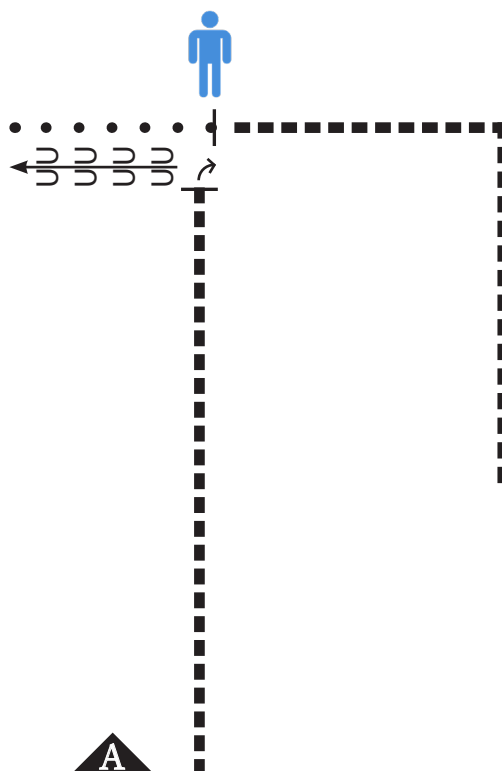
1. Jog.
2. Walk 4-5 steps.
3. Extended jog.
4. Stop and back.
5. Perform a 180° turn right.
6. Jog square corner to exit.



SHOWMANSHIP

(Small Fry, All Walk-Trot)

Round 2



1. Trot to judge.
2. Perform a 90° turn. Back 4-5 steps.
3. Walk forward and stop with hip at judge.
4. Stop and set up.
5. Inspection.
6. Trot square corner to exit.

